

# A Hybrid Approach to Cloud System Performance Bug Detection, Diagnosis and Fix

Ting Dai

Advisor: Xiaohui (Helen) Gu

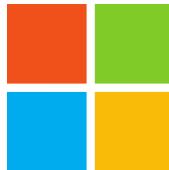
*NC State University*

*July 23<sup>rd</sup>, 2019*

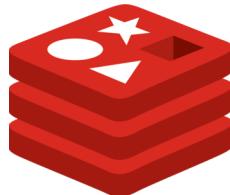
# About Me

- **Background:**
  - Master and Bachelor degree from Nanjing University of Posts and Telecommunications, China
  - Summer intern in InsightFinder and IBM T.J. Watson Research
- **Select papers:**
  - FabZK: Supporting Privacy-Preserving, Auditable Smart Contracts in Hyperledger Fabric [[DSN'19](#)]
  - DScope: Detecting Real-World Data Corruption Hang Bugs in Cloud Server Systems [[SoCC'18](#)]
  - Hytrace: A Hybrid Approach to Performance Bug Diagnosis in Production Cloud Infrastructures [[TPDS'18, SoCC'17](#)]
  - Understanding Real-World Timeout Problems in Cloud Server Systems [[IC2E'18](#)]

# Real-World Performance Problems



- Nov. 2014, Microsoft Azure storage service outage caused by an infinite loop [[link](#)]



- Feb. 2016, Redis cloud outage caused by a resource-intensive infinite loop [[link](#)]



- Jan. 2018, Intel Meltdown patch will slow down your AWS EC2 server [[link](#)]

# State-of-the-Art

## Static analysis

Facebook Infer, Findbugs, PMD,  
Camarel[ICSE'15], Jin et al.[PLDI'12], etc

- **Advantage:**
  - No runtime overhead
  - Program semantics
- **Disadvantage:**
  - High FP by generic approaches
  - High FN by specific approaches

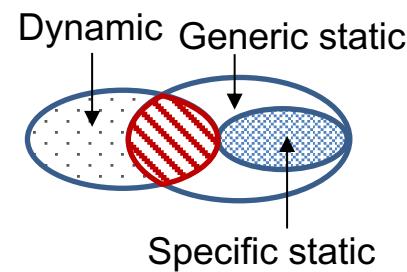
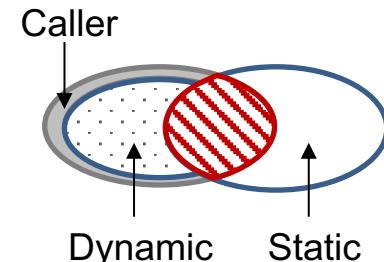
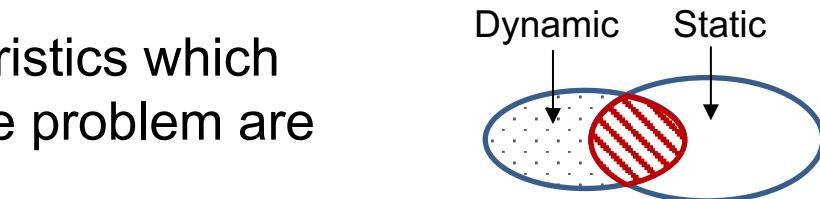
## Dynamic analysis

PerfScope[SoCC'14], PerfCompass[TPDS'15],  
X-ray[OSDI'12], PBI[ASPLOS'13], etc

- **Advantage:**
  - More accurate due to runtime behavior
- **Disadvantage:**
  - Limited coverage (FN)

# Hybrid Analysis

- **Rationale:**
  - Functions with buggy characteristics which are also experiencing a runtime problem are **most** likely related to a bug.
- **Design choice:**
  - A suspicious caller function can cause its callee functions behave abnormally runtime.
  - Generic static approach.



# My Contributions

Hytrace

A hybrid approach for diagnosing generic performance bugs.

DScope

Advanced detection for specific performance bugs  
--- data corruption hang bugs.

HangFix

Auto-fix for software hang bugs caused by data processing and inter-process communication failures.

# My Contributions

## Oral preliminary

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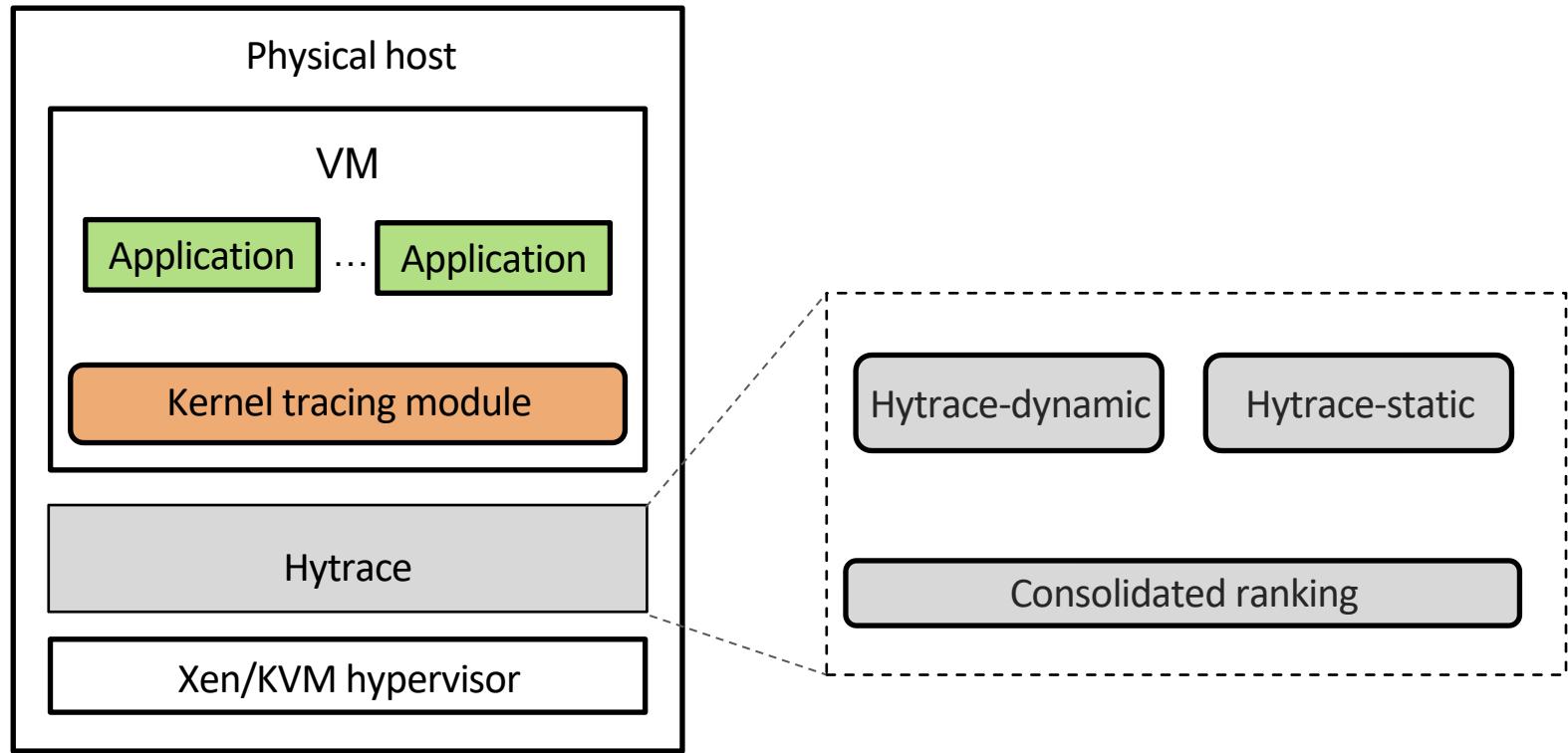
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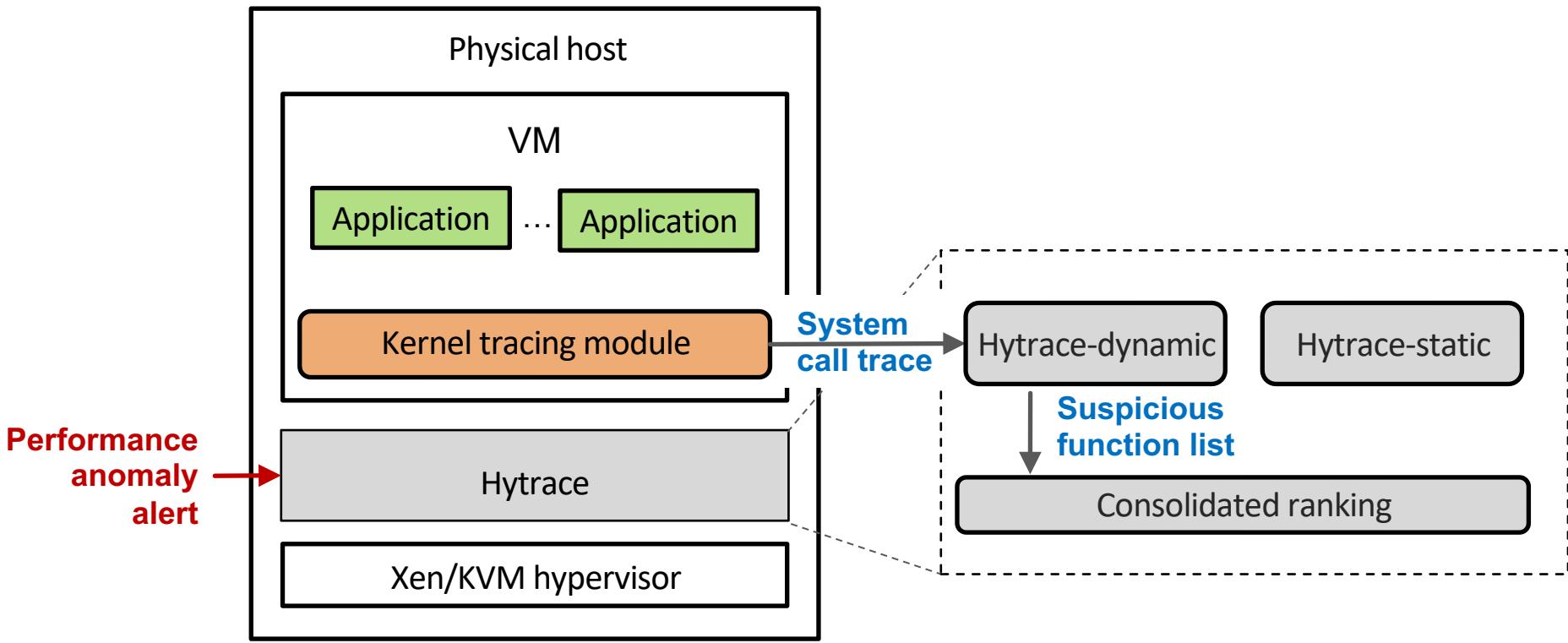
Focus

# **Hytrace: A Hybrid Approach to Performance Bug Diagnosis in Production Cloud Infrastructures**

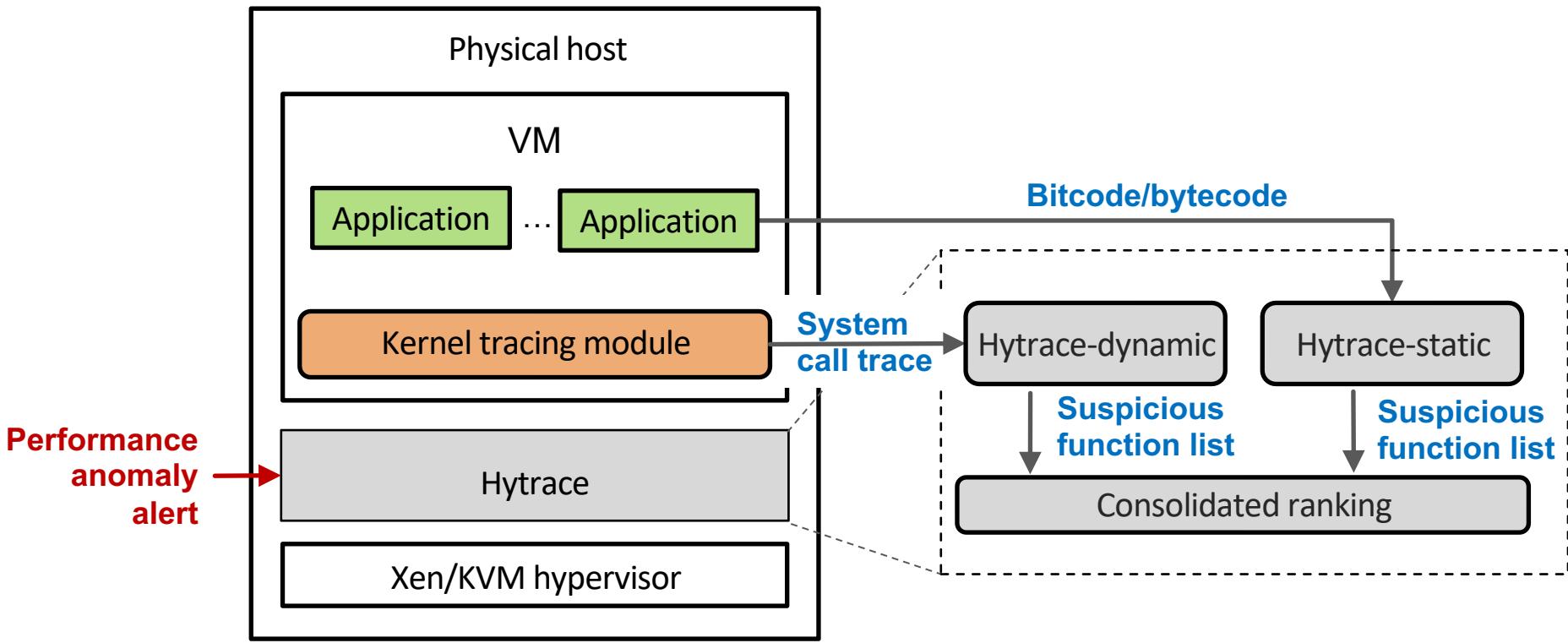
# Overview of Hytrace



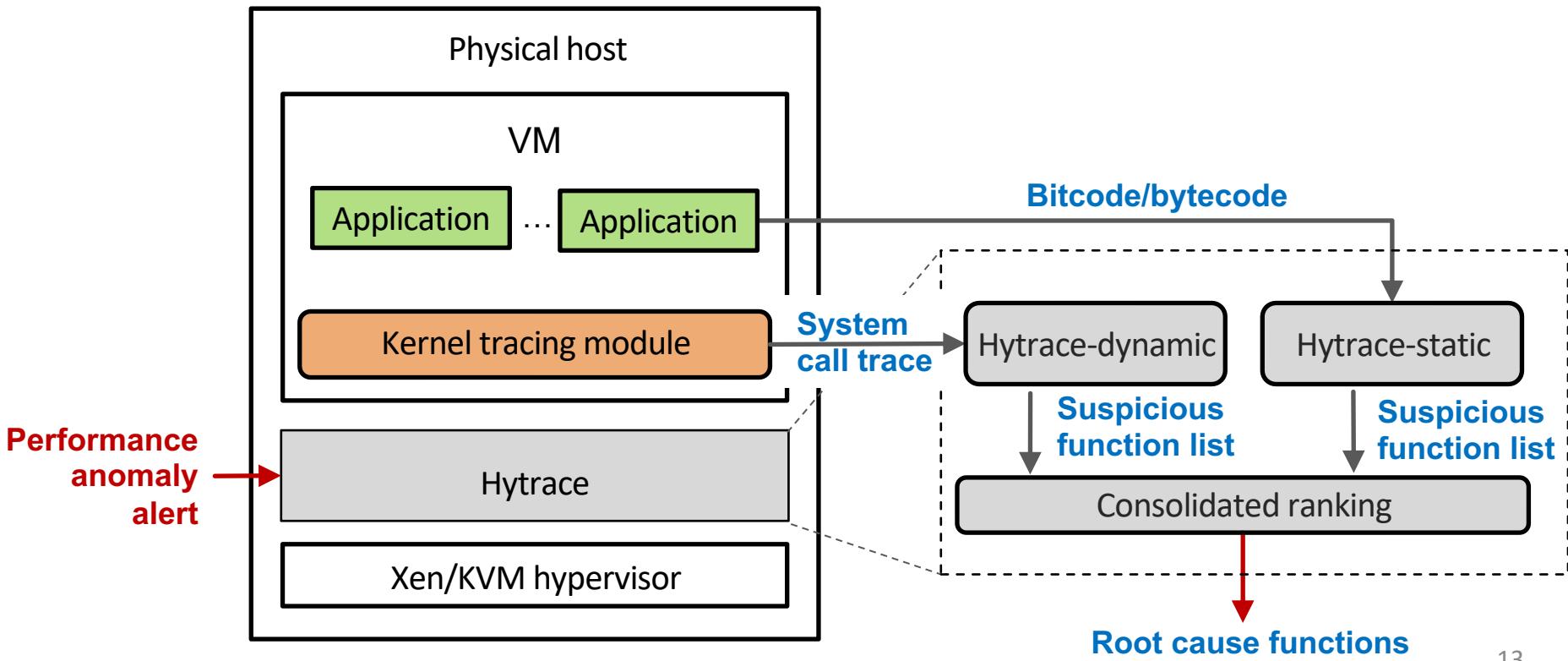
# Overview of Hytrace



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# Overview of Hytrace



# Result Summary

- Hytrace is a hybrid performance diagnosis approach.
  - Combines offline static analysis and online dynamic bug inference.
  - Evaluated over **133** performance bugs on 9 cloud server systems.
  - Reduces FP functions & improve the rank of bug related functions.
  - Imposes less than **3%** CPU overhead to production cloud environments.

# DScope: Detecting Real-World Data Corruption Hang Bugs in Cloud Server Systems

# A Data Corruption Hang Bug Example

## Overview of DScope

### Hadoop-8614

```
183 public static void skipFully(  
    InputStream in, long len) ... {  
184     while (len > 0) {  
185         long ret = in.skip(len);  
        ...  
        ...  
189         len -= ret;  
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# A Data Corruption Hang Bug Example

## Overview of DScope

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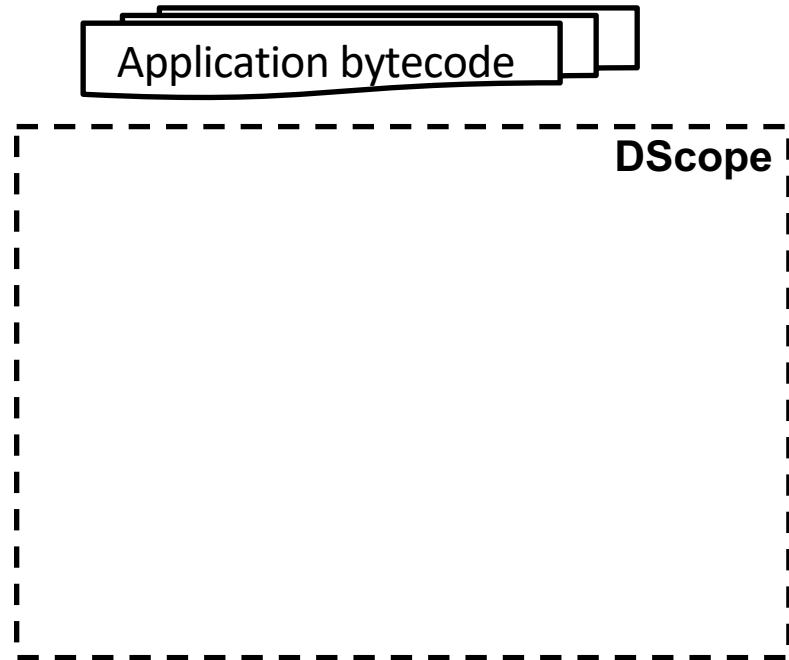
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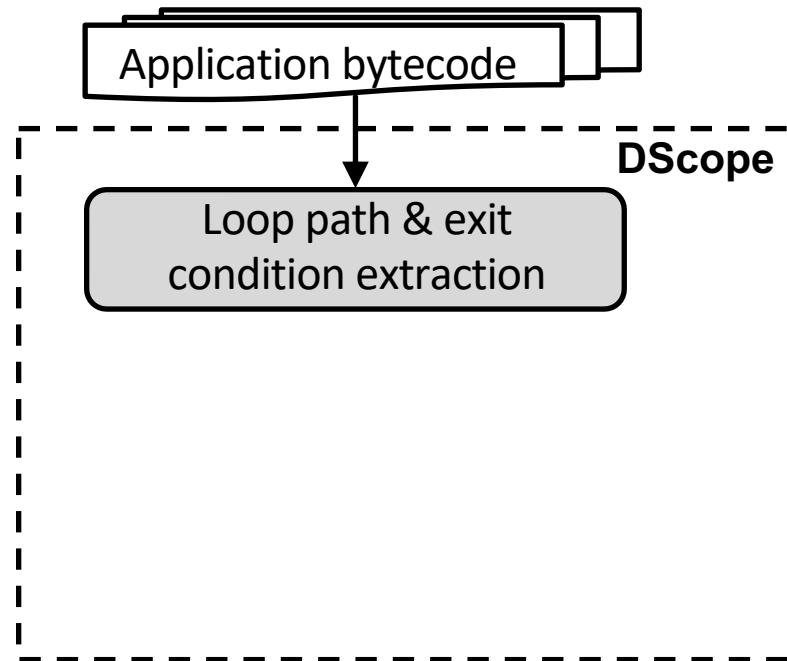


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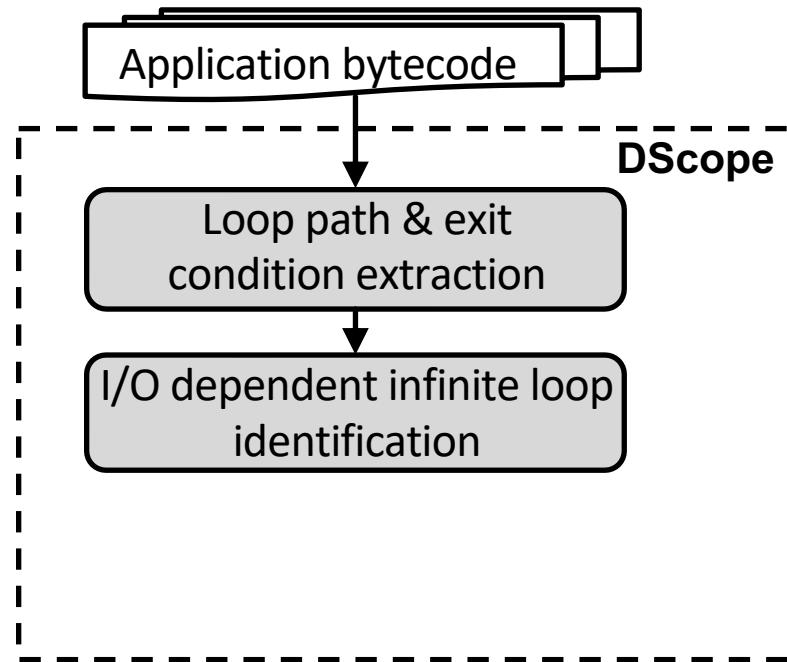


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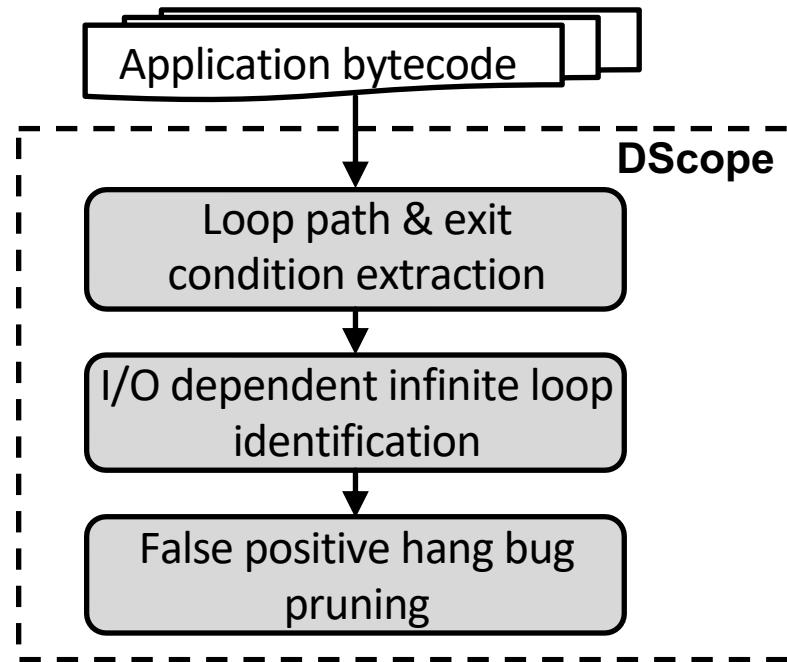


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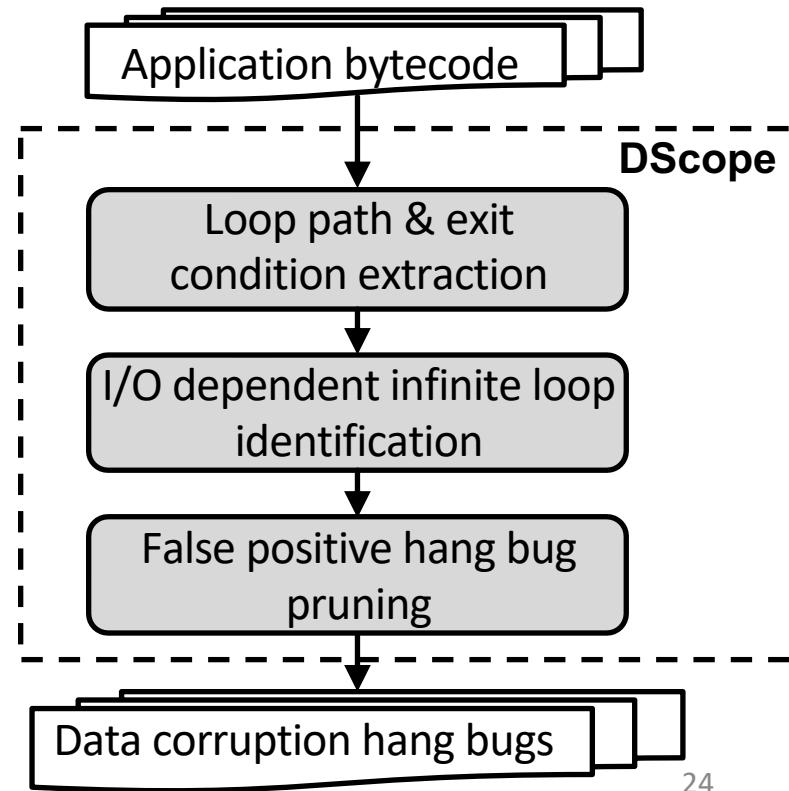


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## Overview of DScope



# Bug Detection Results

System		DScope		Findbugs	Infer
		TP	FP	TP	TP
Cassandra	v2.0.8	2	1	0	1
Compress	v1.0	2	2	0	-
Hadoop Common	v0.23.0	4	6	0	0
	v2.5.0	6	6	0	0
Mapreduce	v0.23.0	3	0	0	0
	v2.5.0	2	0	0	0
HDFS	v0.23.0	1	1	0	0
	v2.5.0	3	5	1	-
Yarn	v0.23.0	2	2	1	0
	v2.5.0	2	5	0	0
Hive	v1.0.0	7	6	0	-
	v2.3.2	5	1	0	0
Kafka	v0.10.0.0	1	1	0	0
Lucene	V2.1.0	2	1	0	0
Total		42	37	2	1

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# Result Summary

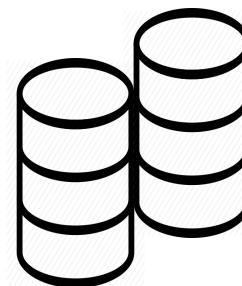
- DScope is a new data corruption hang bug detection tool for cloud server systems.
  - Combines candidate bug discovery and false positive filtering.
  - Evaluated over 9 cloud server systems and detects **42** true data corruption hang bugs including **29** new bugs.

# **HangFix: Automatically Fixing Software Hang Bugs in Cloud Systems**

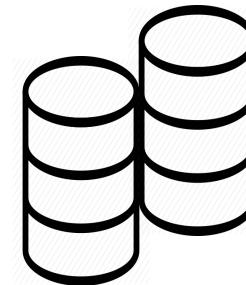
# Real-World Hang Problem Caused by Data Corruption



British Airway service was down for **hours** with financial penalty of **£ 100 million**.



Primary data center

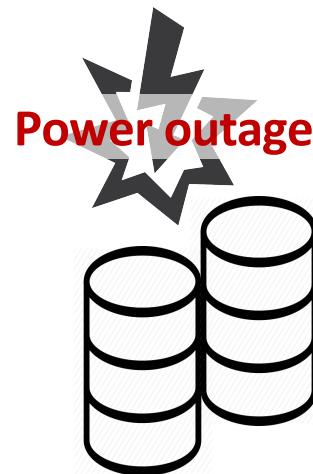


Backup data center

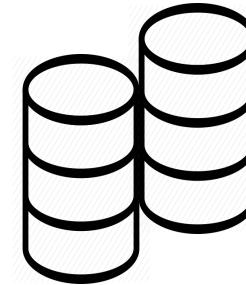
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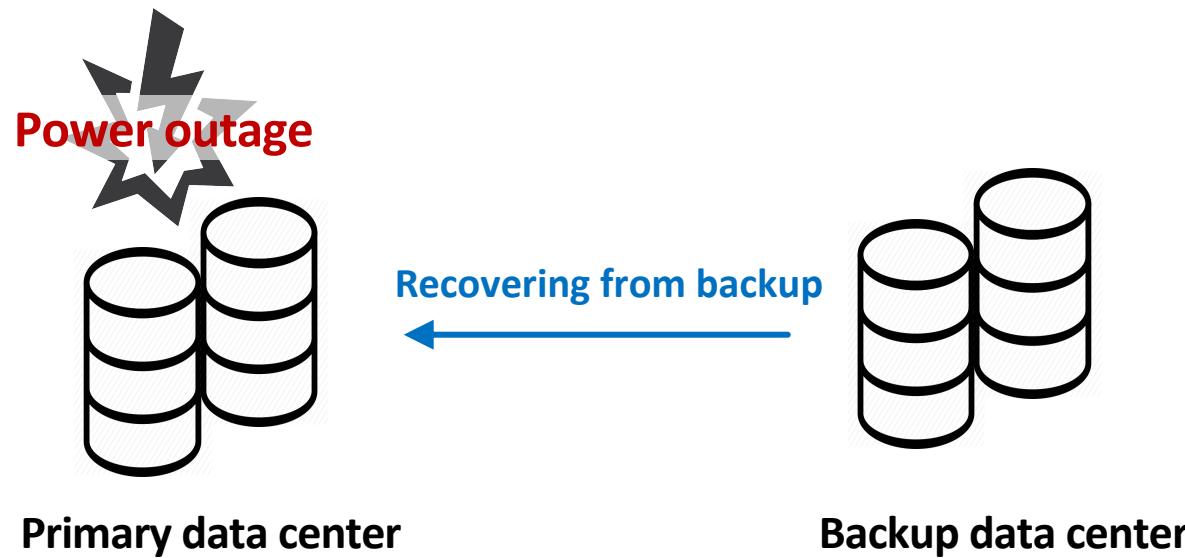


Backup data center

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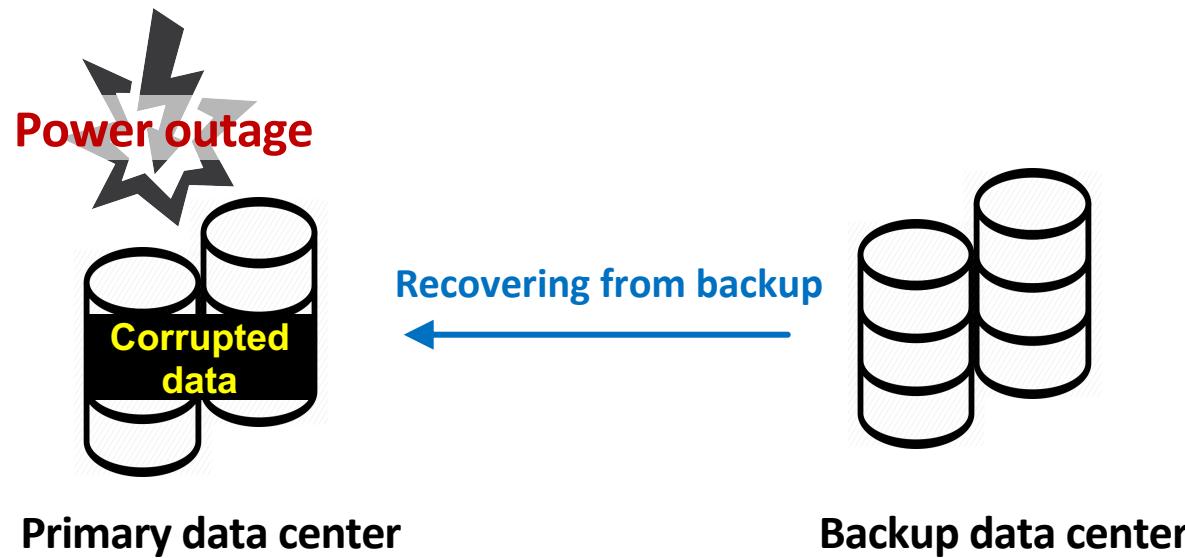
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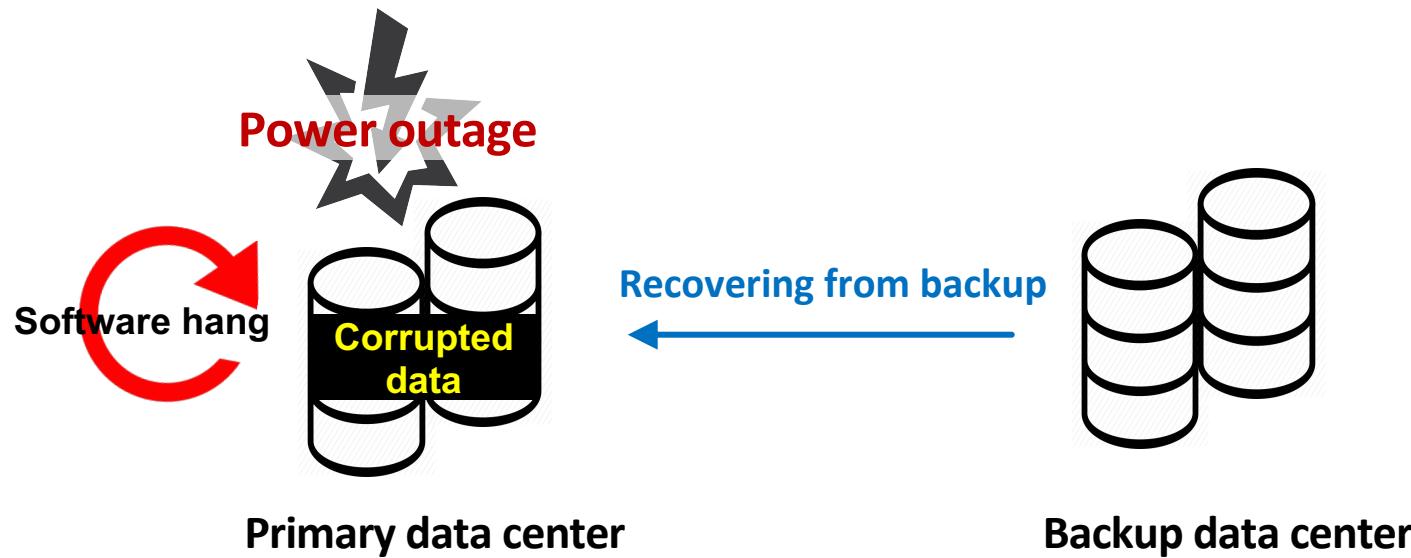
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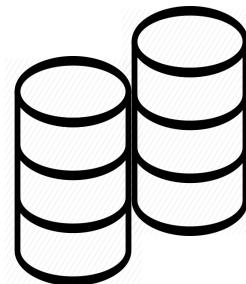
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# Real-World Hang Problem Caused by Inter-process communication failure



Amazon DynamoDB service was down for **5 hours**.



Storage servers



Metadata server

**NETFLIX**

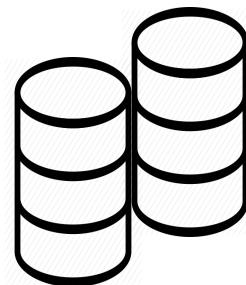
 **airbnb**

**IMDb**

# Real-World Hang Problem Caused by Inter-process communication failure



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Storage servers

Overloaded



Metadata server

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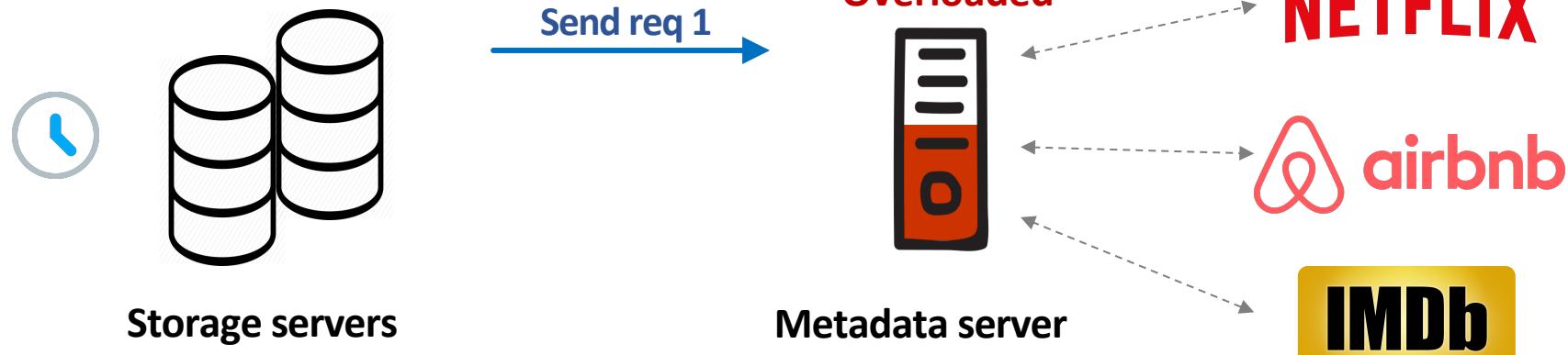
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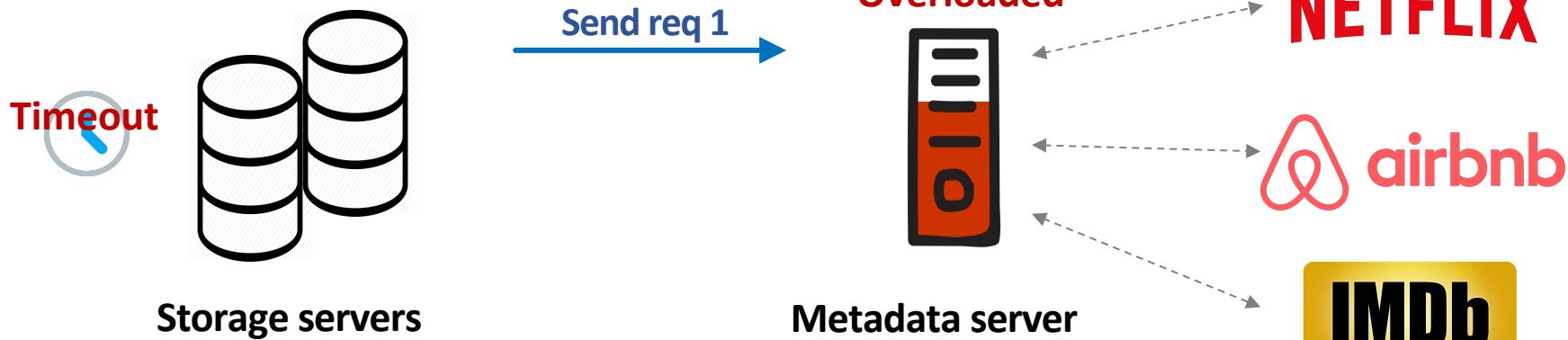
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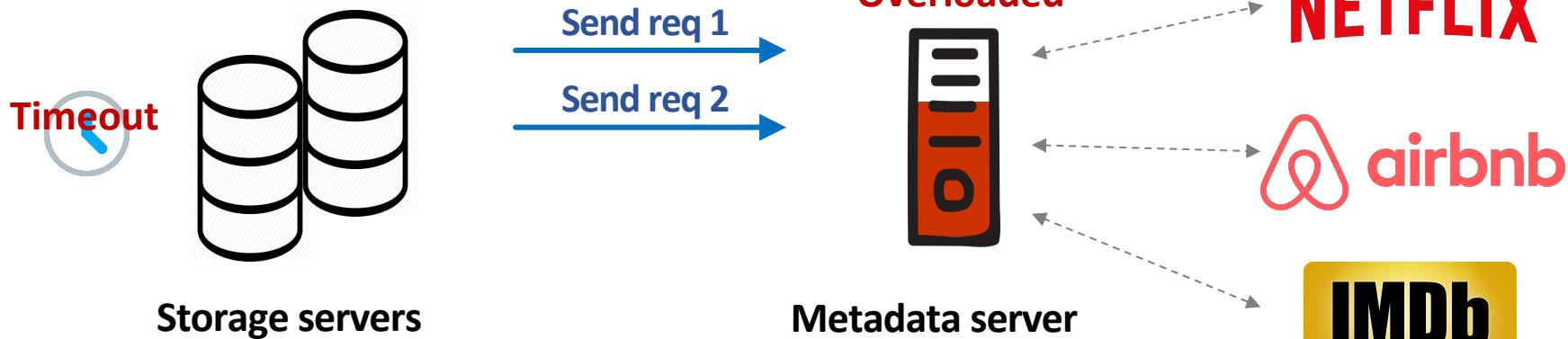
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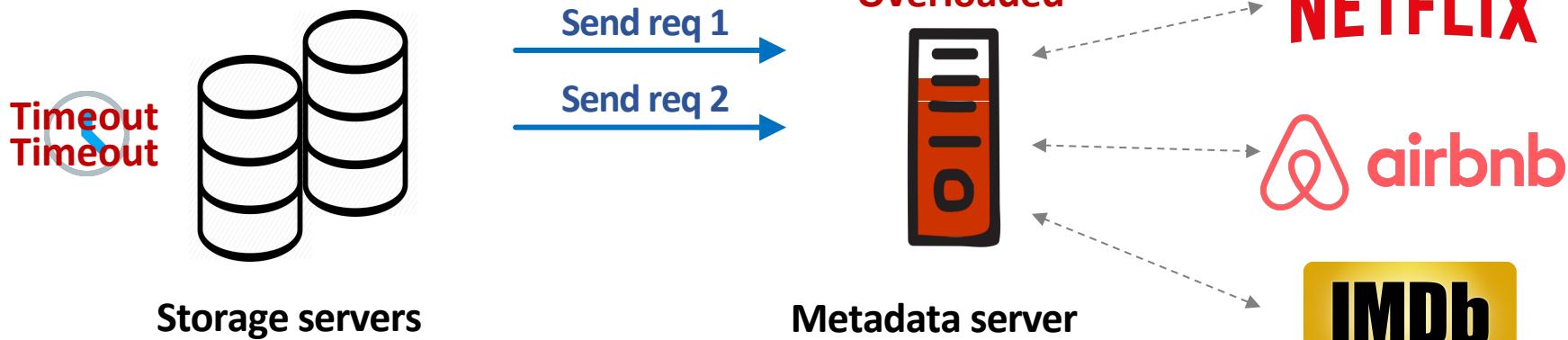
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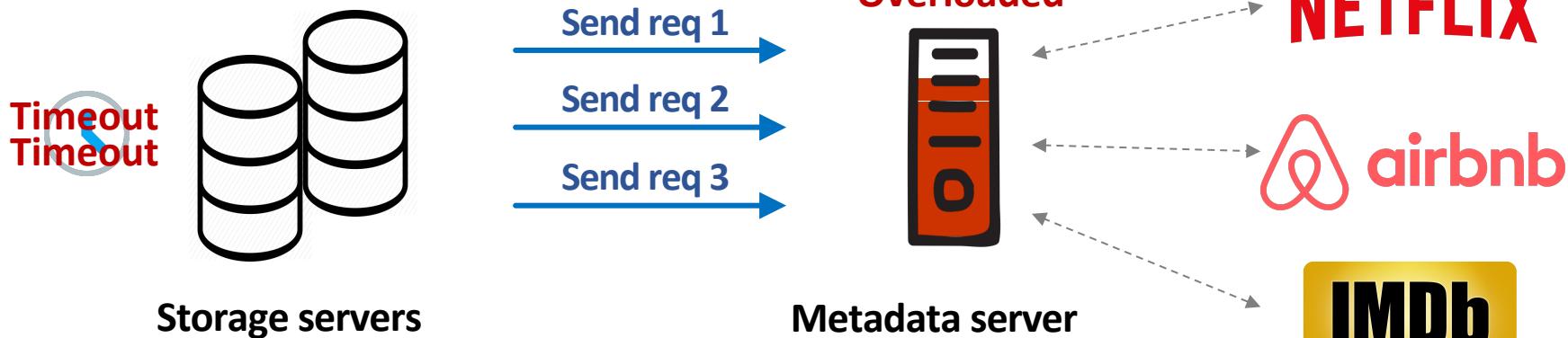
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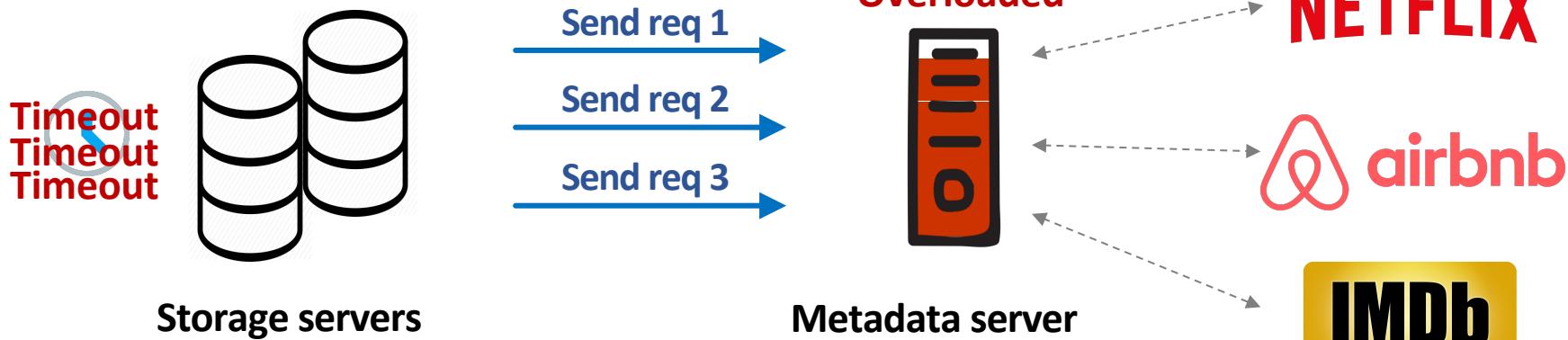
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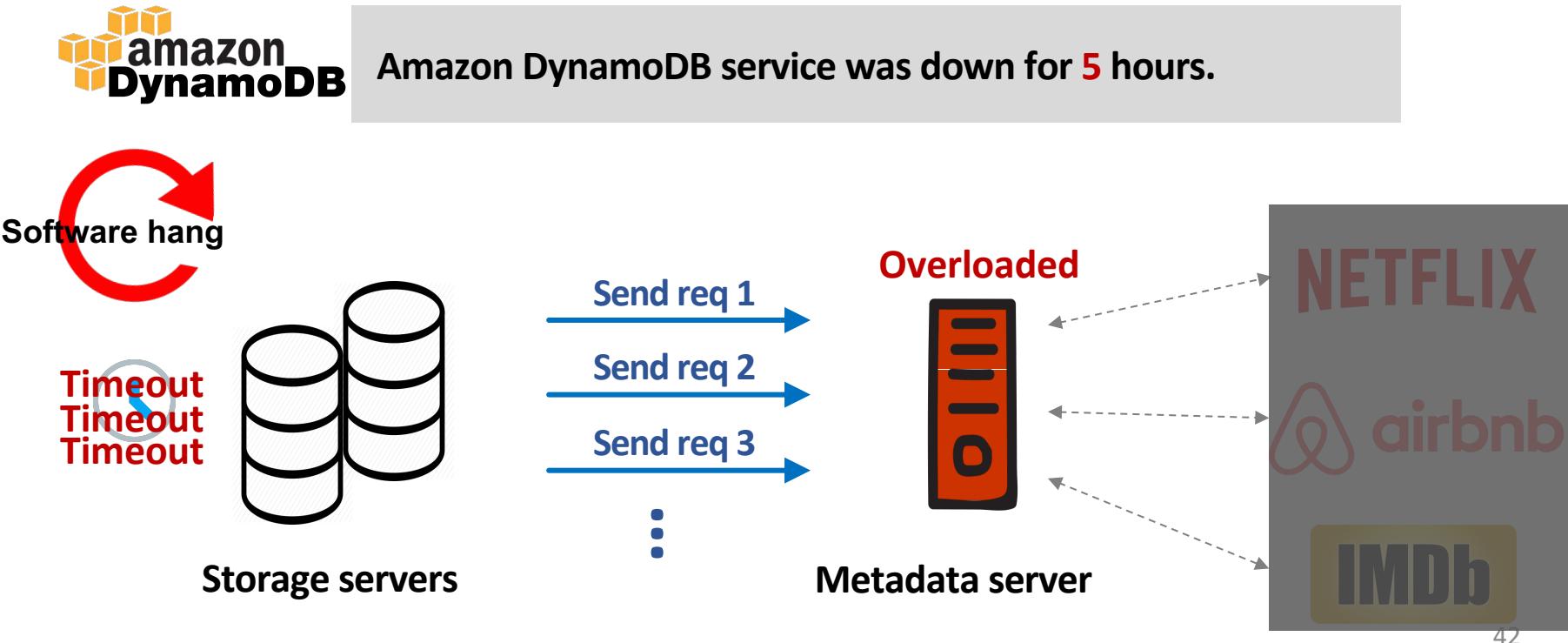
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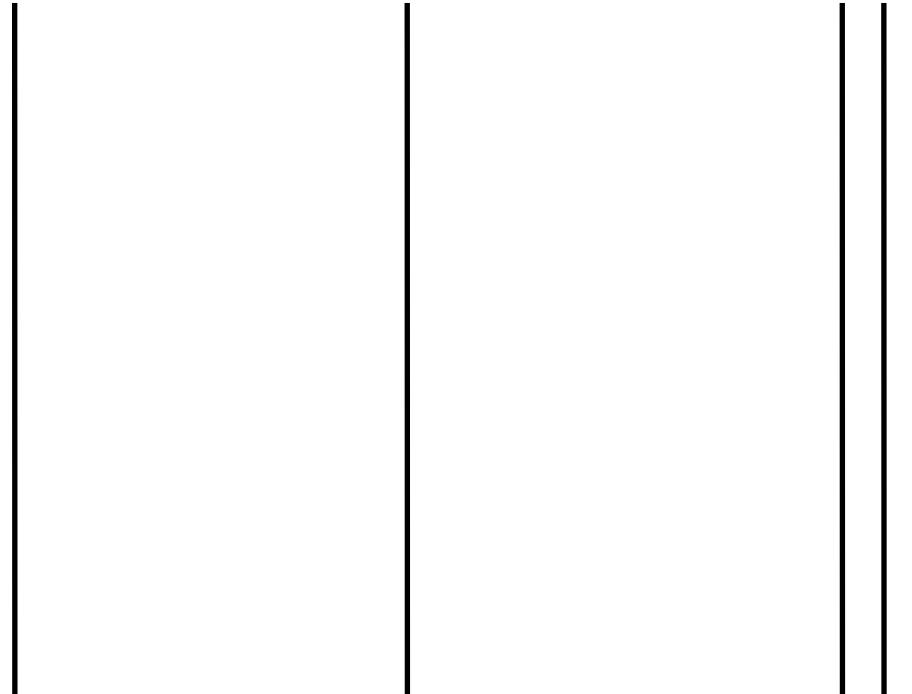


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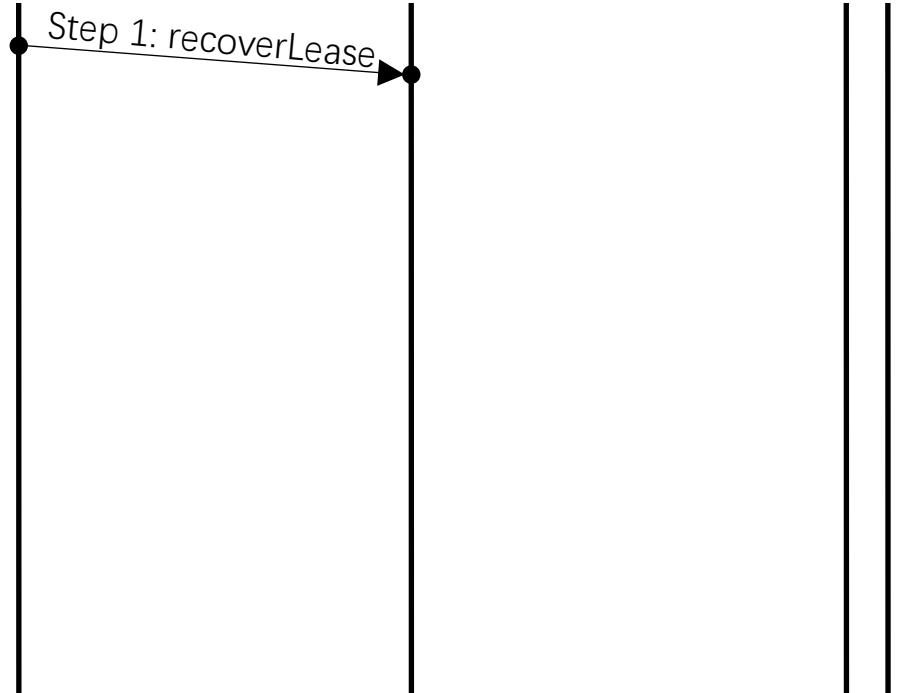
# A Hang Bug Example

HBase-8389



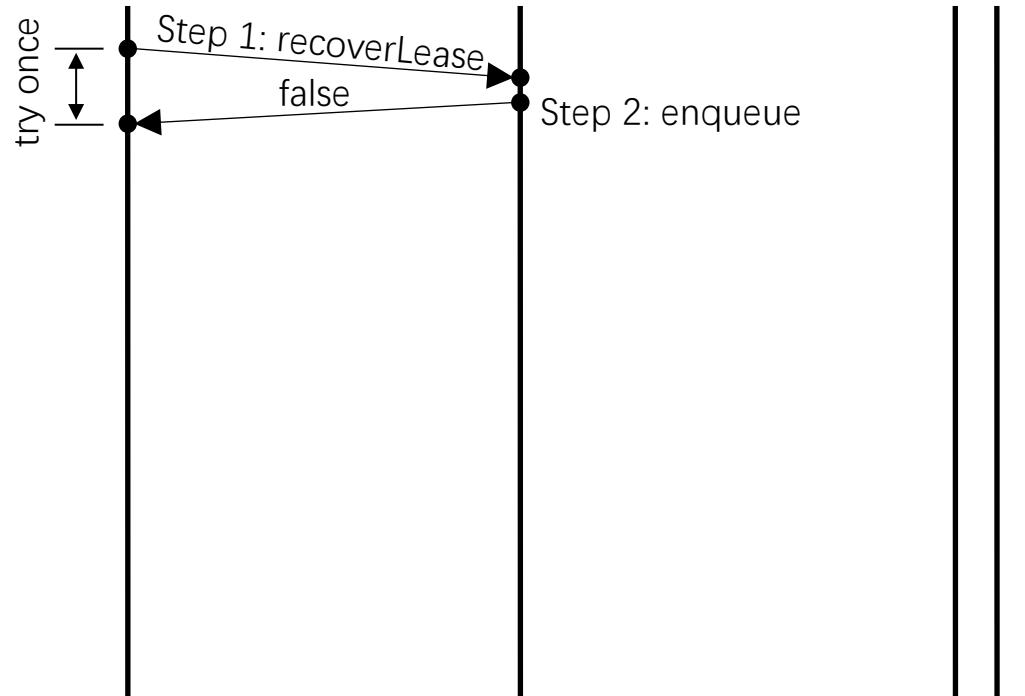
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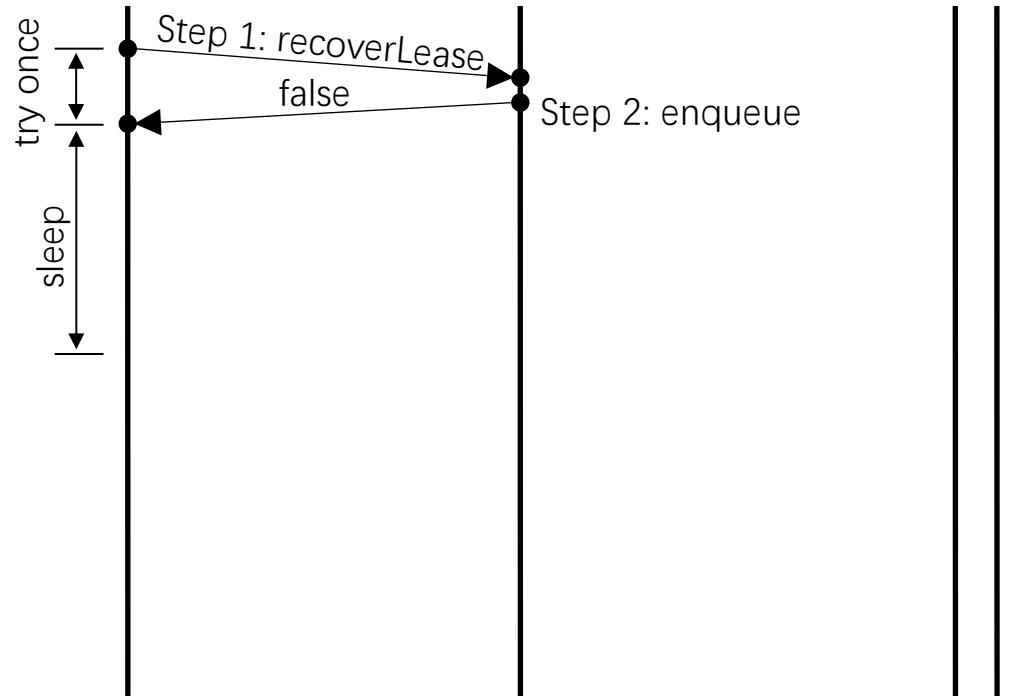
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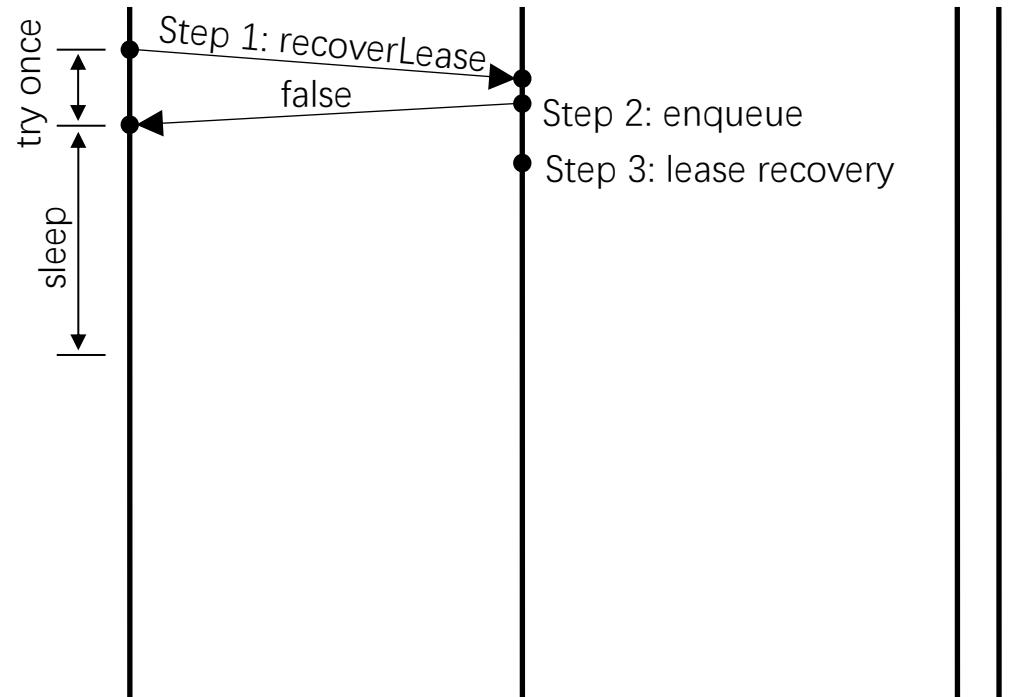
HBase

HDFS NameNode

HDFS DataNodes

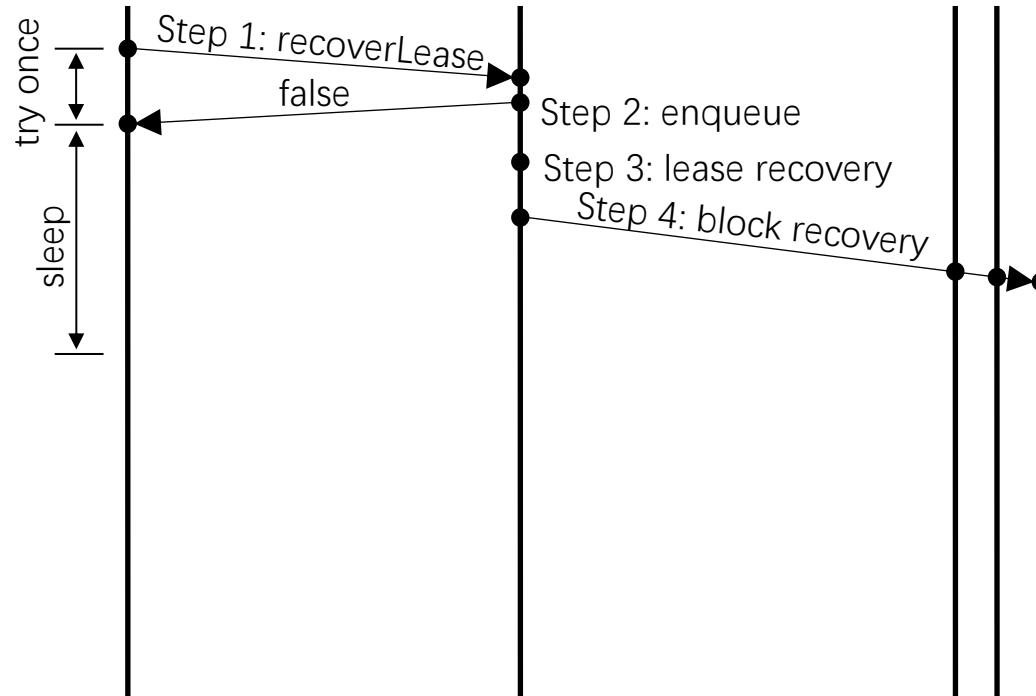
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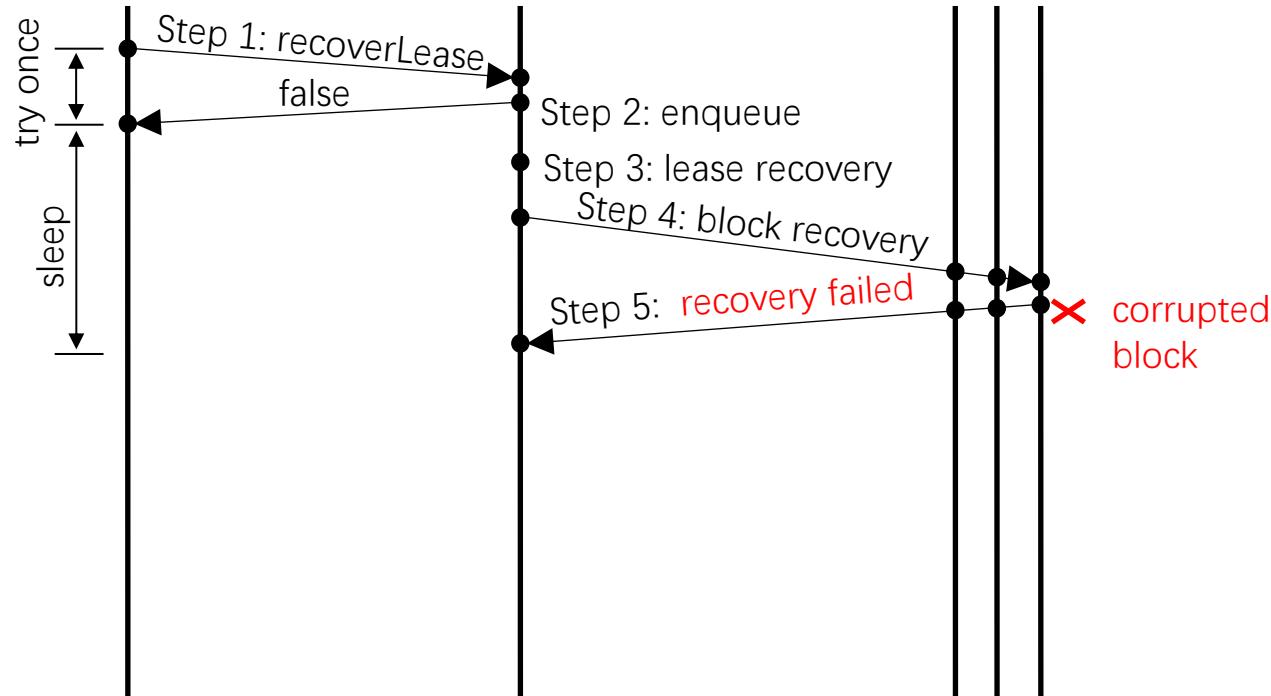
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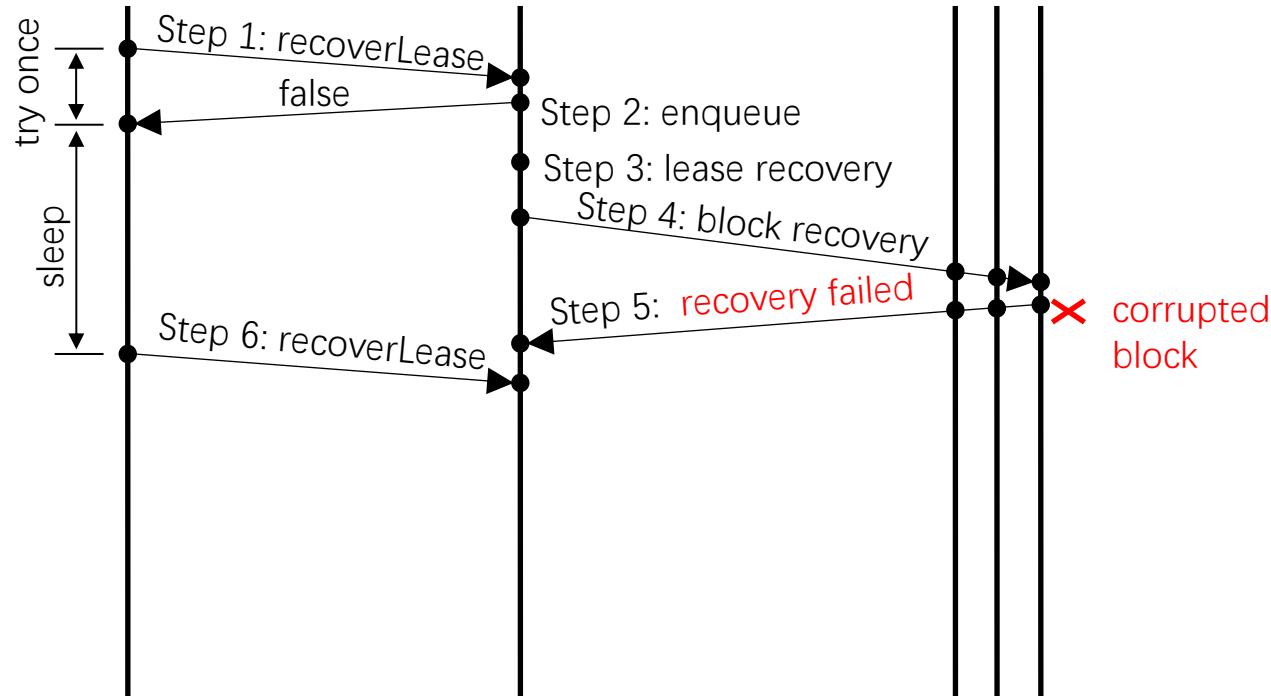
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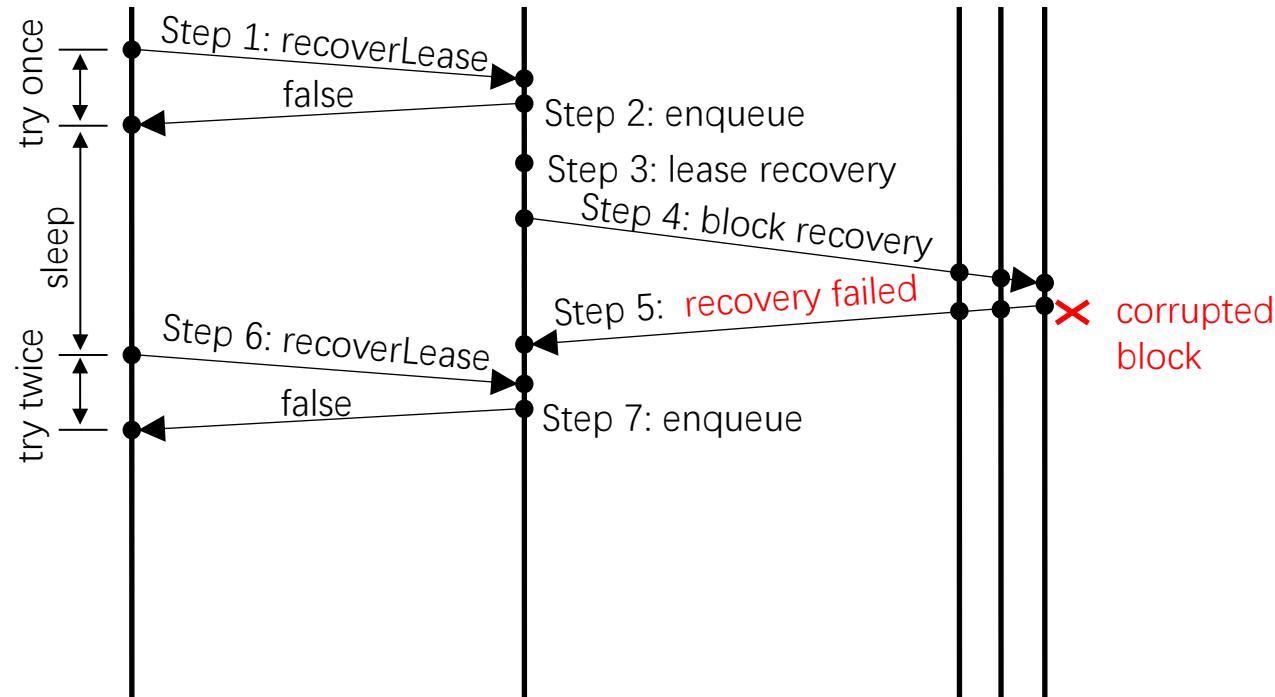
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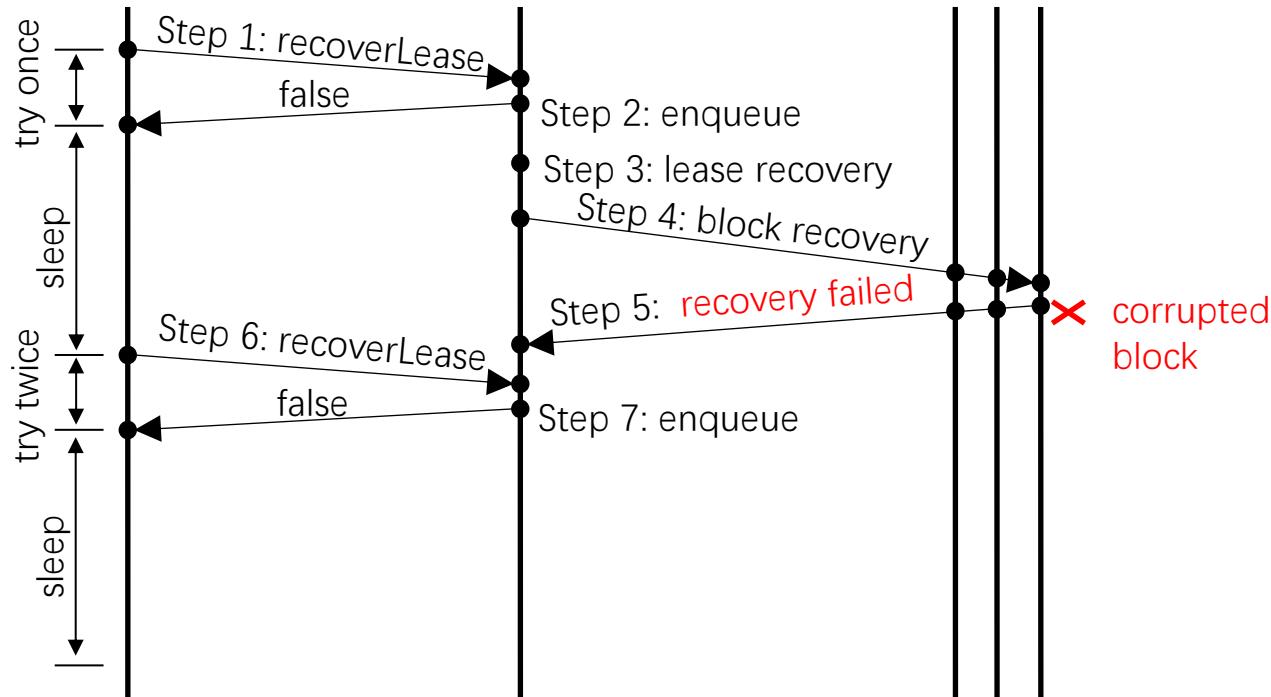
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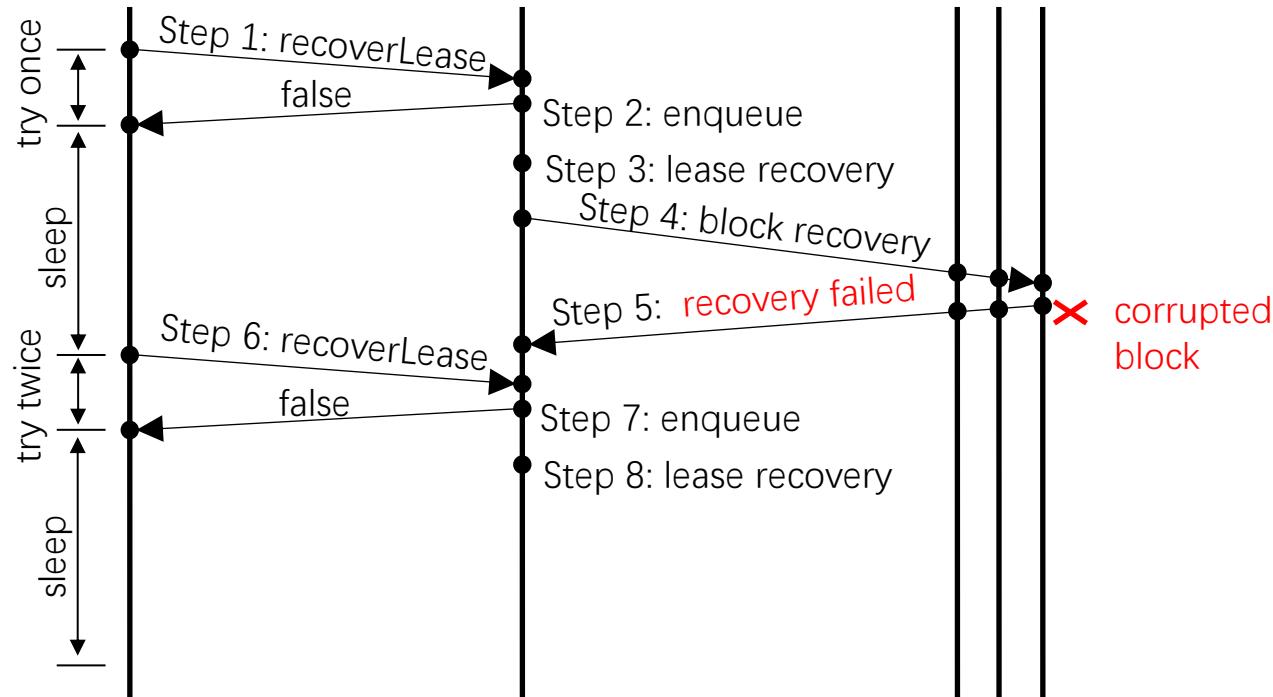
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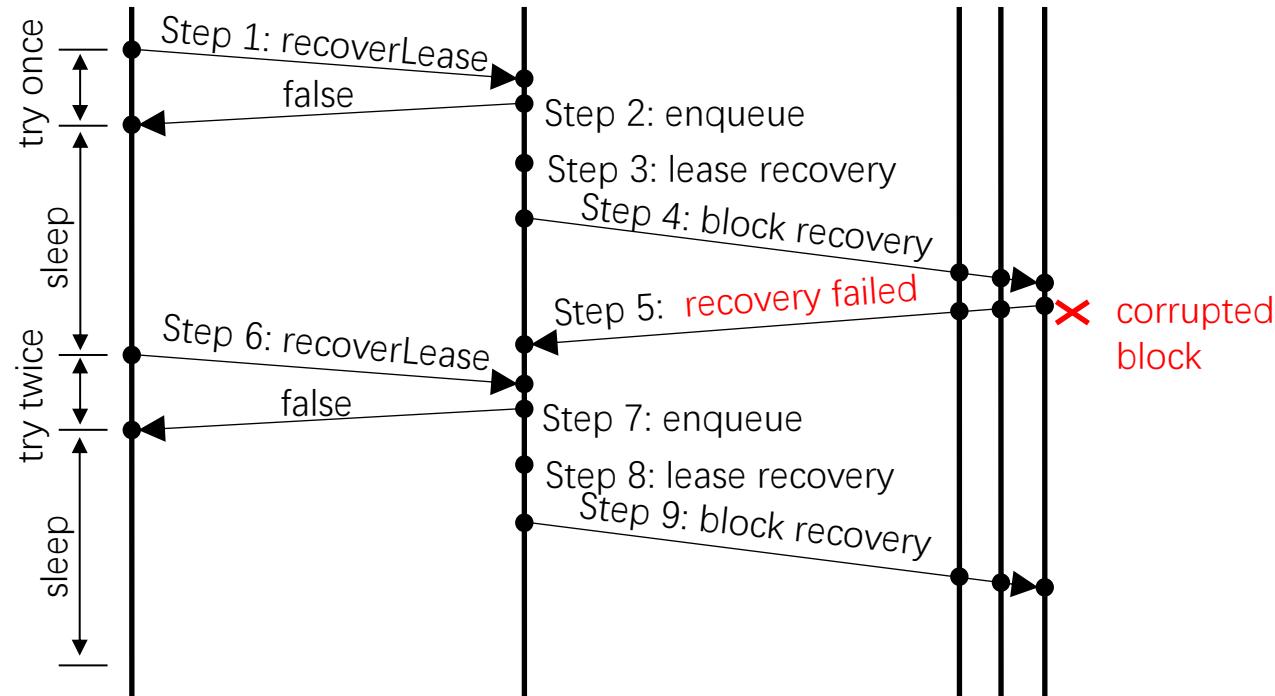
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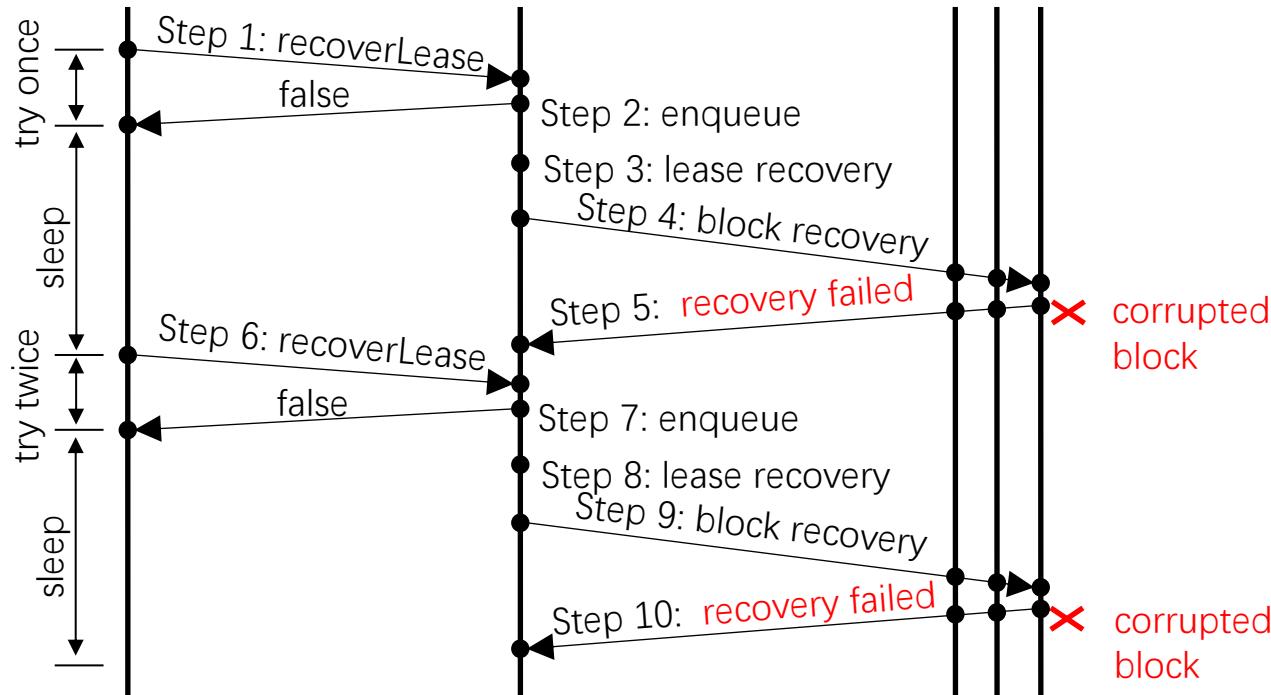
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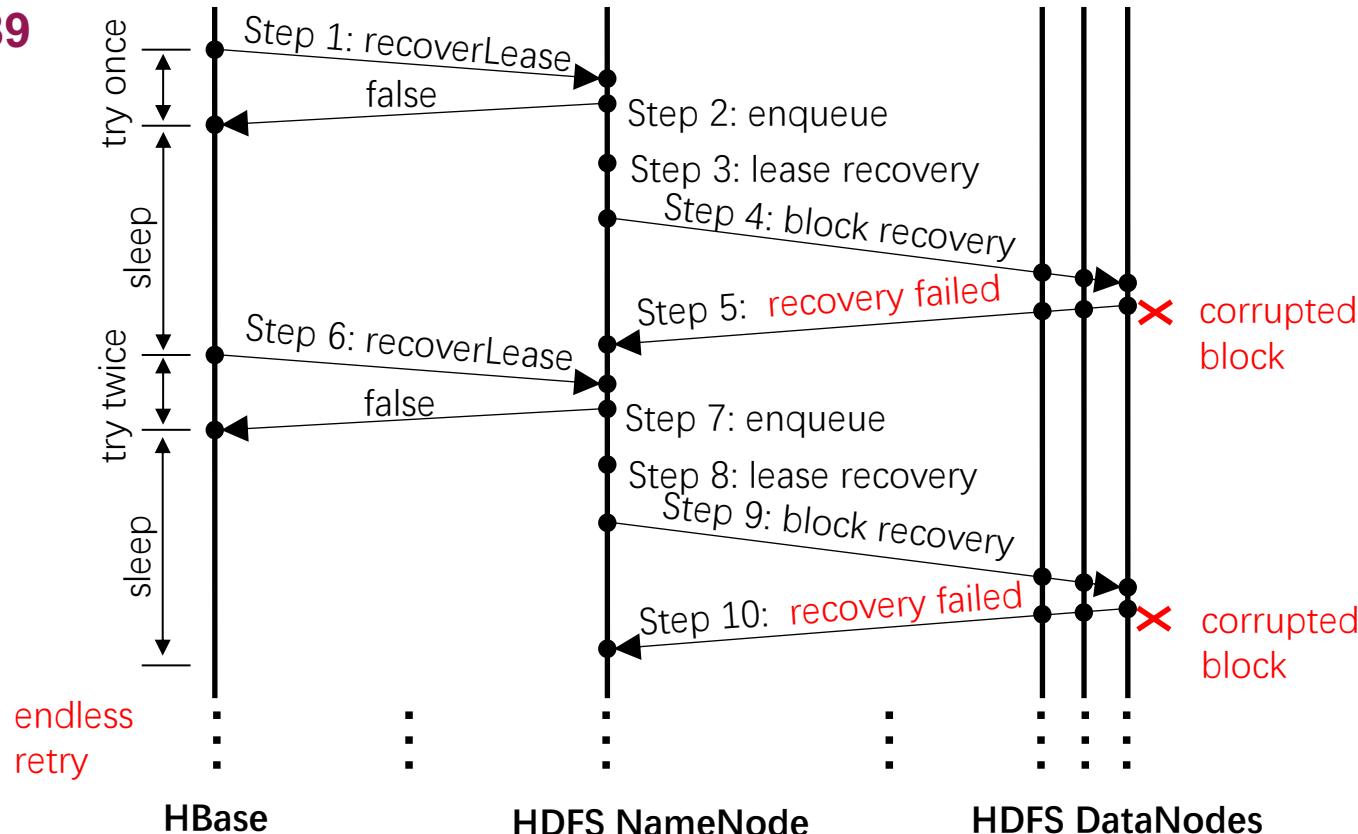
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HBase-8389



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# A Hang Bug Example

HBase-8389

# Overview of HangFix

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62 boolean recovered = false;  
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71     recovered = dfs.recoverLease(p); //to HDFS  
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# A Hang Bug Example

## HBase-8389

```
+ private String KEY = "recover.timeout";
+ private int DEFAULT = 900000;
+ private long timeout = conf.getInt(
+     KEY, DEFAULT);

+ long st = System.currentTimeMillis();

62 boolean recovered = false;
64 while (!recovered) {
...
71 recovered = dfs.recoverLease(p); //to HDFS
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+ long e = System.currentTimeMillis() - st;
105 }
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96 Thread.sleep(...);
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+ if (timeout > 0 && e >= timeout)
+ throw new TimeoutException("Timeout...");

105 }
```

# Overview of HangFix

# A Hang Bug Example

## HBase-8389

```
+ private String KEY = "recover.timeout";
+ private int DEFAULT = 900000;
+ private long timeout = conf.getInt(
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+ long st = System.currentTimeMillis();

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# Overview of HangFix

HangFix

# A Hang Bug Example

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# Overview of HangFix

Application  
bytecode

Hang  
function

HangFix

# A Hang Bug Example

## HBase-8389

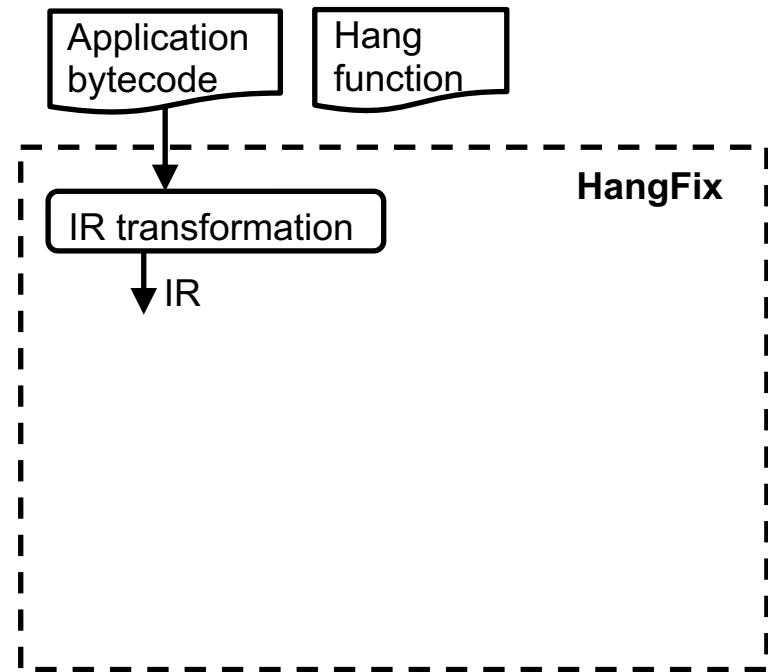
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# Overview of HangFix



# A Hang Bug Example

## HBase-8389

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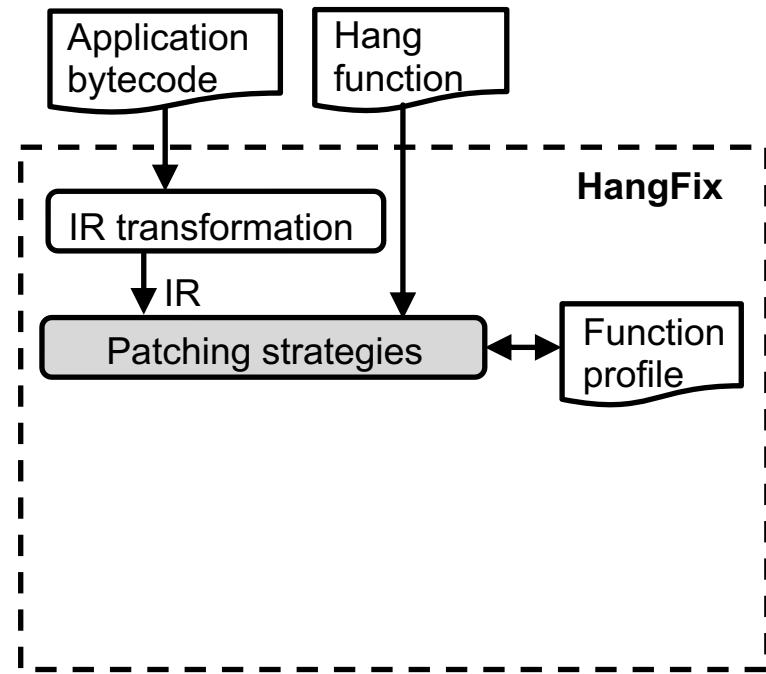
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# Overview of HangFix



# A Hang Bug Example

## HBase-8389

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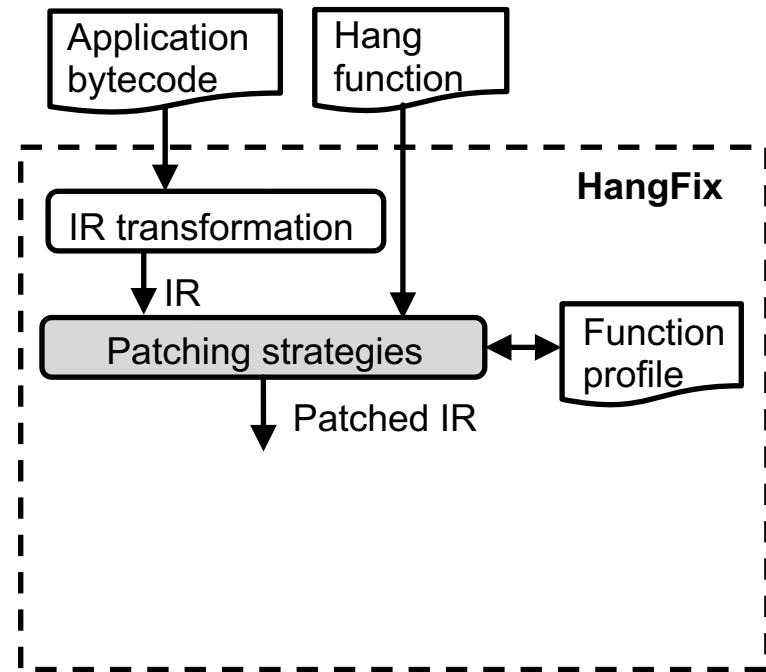
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# Overview of HangFix



# A Hang Bug Example

## HBase-8389

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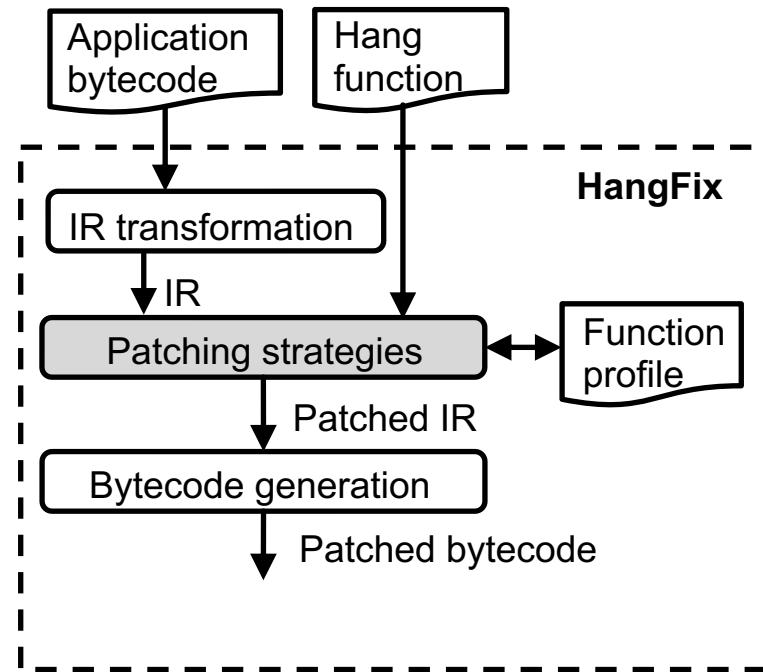
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# Overview of HangFix



# A Hang Bug Example

## HBase-8389

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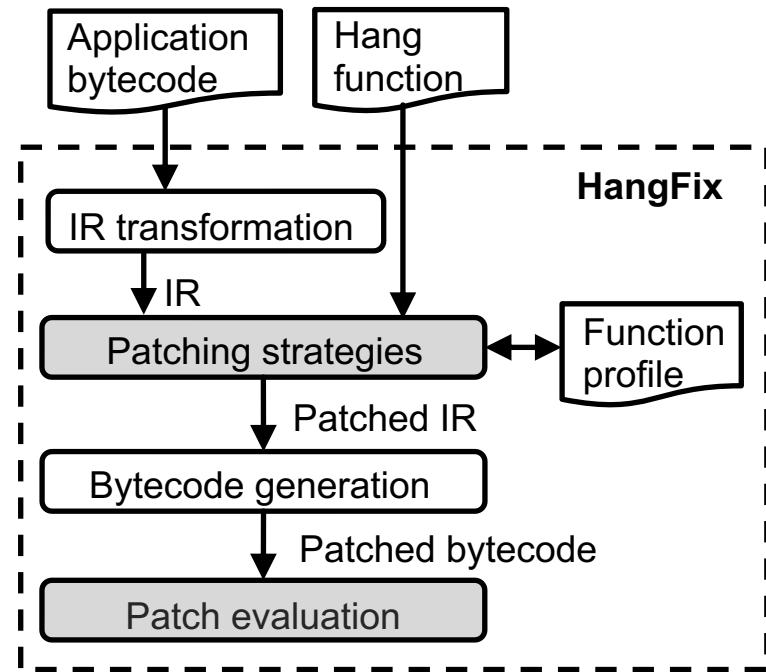
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# Overview of HangFix



# A Hang Bug Example

## HBase-8389

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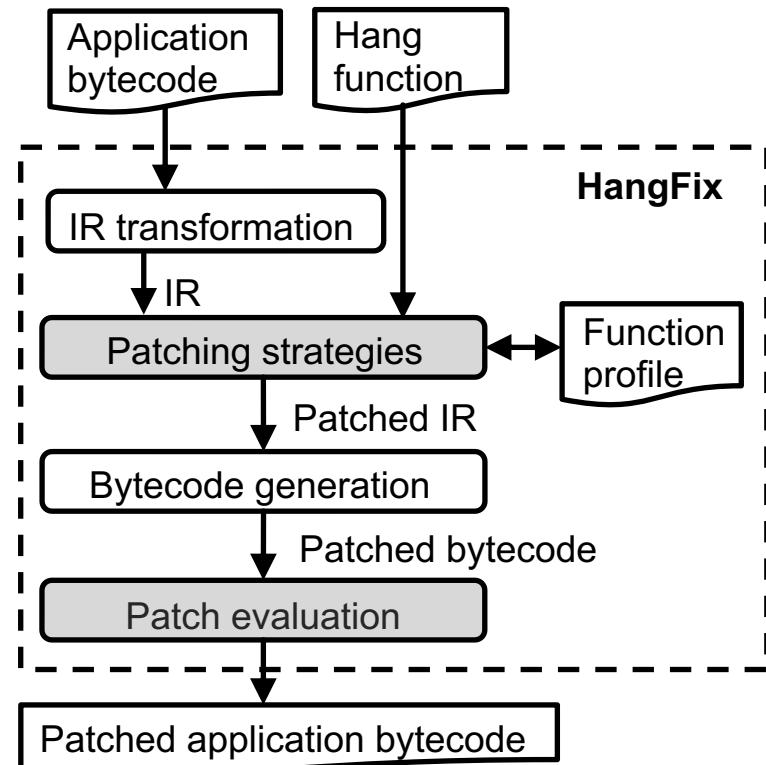
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```

# Overview of HangFix



# Methodology

- Search all the hang bugs in JIRA using **key words**: *hang, corruption, communicate, connect, read, write*;
- Popular **cloud systems**: Hadoop, Cassandra, etc;
- Extensively **studied** all the hang bugs to my best knowledge.

# Commonly Seen Hang Bug Patterns

- Pattern #1: Unexpected return value causes the loop stride to be incorrectly updated
- Pattern #2: Misconfigured variables cause the loop stride or index incorrectly updated
- Pattern #3: Improper exception or error handling skips loop index updating operations
- Pattern #4: Blocking-prone operations

# Patching Strategies

- Strategy #1: Checking error-prone return values to terminate an infinite loop
- Strategy #2: Checking misconfigured variable to restore default value or break the loop if the default value does not exist
- Strategy #3: Tracing the execution of index update operations and re-executing them or breaking the loop
- Strategy #4: Adding missing timeout over blocking-prone operations

## Pattern #1: Unexpected return value causes the loop stride to be incorrectly updated

- The loop stride depends on an operation's returning value;
- The operation **returns** an **unexpected error code** due to some underlying faults such as **data corruption**.

## Pattern #1: Unexpected return value causes the loop stride to be incorrectly updated

### Cassandra-7330

```
114 protected void drain(InputStream dis,  
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115     long toSkip = totalSize() - bytesRead;  
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Loop stride

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Inaccessible  
or corrupted

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Loop stride

0 or -1  
(unexpected return)

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```

Inaccessible  
or corrupted

Loop stride

Be the same or  
get increased

0 or -1  
(unexpected return)

- The loop stride depends on an operation's returning value;
- The operation **returns** an **unexpected error code** due to some underlying faults such as **data corruption**.

# Fixing Pattern #1 Hang Bug

## Patching Strategy:

- Identify error-prone return values which are used to update the loop stride and terminate the loop by throwing an exception with a known type.

# Fixing Pattern #1 Hang Bug

## Cassandra-7330

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114 protected void drain(InputStream dis,  
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## Patching Steps:

- Traverses the CFG of the hang function **f**;
- Extracts all the invocation statements from **f** along the loop path;
- Checks whether every **error-prone return value** of every invocation **f<sub>i</sub>** is checked.

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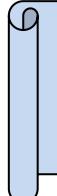
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```

0 and -1 are  
not checked.

## Patching Steps:

- Traverses the CFG of the hang function  $f$ ;
- Extracts all the invocation statements from  $f$  along the loop path;
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## Function profile



**Class:** DataInputStream

**Method:** long skip(long)

**Error-prone return:** 0, -1

# Fixing Pattern #1 Hang Bug

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- An if branch with the condition of  $r_i == r_{err}$ ;
- If more than one error-prone return values, a **combined** condition in the form of  $r_i \geq r_{err\_min}$  or  $r_i \leq r_{err\_max}$ ;
- A **known** exception with the same type of the exception declared by function **f**.

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## Pattern #2: Misconfigured variables cause the loop stride or index incorrectly updated

- An **operation's parameter** or a **class field variable** is misconfigured.
- They reset the **loop index** to **the same value** in each iteration;
- They set the **loop stride** to be **non-positive/non-negative** infinitely when the loop has a fixed **upper/lower** bound.

## Pattern #2: Misconfigured variables cause the loop stride or index incorrectly updated

### Hadoop-15415

```
96 public static void copyBytes(...) {  
97 int bufferSize = conf.getInt("buffer.size",4096);  
98 copyBytes(in, bufferSize, true);  
99 }
```

```
74 public static void copyBytes(...) {
```

```
...  
77 byte buf[] = new byte[bufferSize];  
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loop index

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Misconfigured  
to be 0

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zero-size array

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loop index always be 0
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Misconfigured  
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# Fixing Pattern #2 Hang Bug

## Patching Strategy:

- Identifies the misconfigured variables and 1) automatically restores the default configuration values or 2) breaks the loop if the variable's default value does not exist.

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

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## Patching Steps:

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- Traverses the CFG of the hang function  $f$ ;
- Extracts all the invocation statements from  $f$  along the loop path;
- Checks whether every **error-prone parameter** of every invocation  $f_i$  is checked;

## Function profile

Class: InputStream  
Method: int skip(byte[])  
Error-prone para: byte[0]

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

```
96 public static void copyBytes(...) {  
97     int bufferSize = conf.getInt("buffer.size", 4096);  
98     copyBytes(in, bufferSize, true);  
99 }
```

## Patching Steps:

```
74 public static void copyBytes(...) {  
    ...  
77     byte[] buf = new byte[bufferSize];  
78     int bytesRead = in.read(buf);  
79     while (bytesRead >= 0) {  
84         bytesRead = in.read(buf);  
85     }}
```

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

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96 public static void copyBytes(...) {  
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77     byte[] buf = new byte[bufferSize];  
78     int bytesRead = in.read(buf);  
79     while (bytesRead >= 0) {  
84         bytesRead = in.read(buf);  
85     }}
```

## Patching Steps:

- Conducts inter-procedural analysis on the whole program to retrieve the **call graph** to function f;
- Performs data-dependency analysis backwards along the call path to identify the **configuration statement**;

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

```
96 public static void copyBytes(...) {  
97     int bufferSize = conf.getInt("buffer.size",4096);  
  
98     copyBytes(in, bufferSize, true);  
99 }
```

## Patching Steps:

```
74 public static void copyBytes(...) {  
    ...  
77     byte[] buf = new byte[bufSize];  
78     int bytesRead = in.read(buf);  
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85     }}
```

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

```
96 public static void copyBytes(...) {  
97     int bufferSize = conf.getInt("buffer.size",4096);  
+     if(bufferSize == 0)  
98     copyBytes(in, bufferSize, true);  
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74 public static void copyBytes(...) {  
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77     byte[] buf = new byte[bufferSize];  
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84         bytesRead = in.read(buf);  
85     }}
```

## Patching Steps:

- Add a checker after the configuration statement;
- An if branch with the condition of  $r_i == r_{err}$  (Combined condition, optional);
- Restore default value;

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

```
96 public static void copyBytes(...) {  
97     int bufferSize = conf.getInt("buffer.size",4096);  
+    if(bufferSize == 0) bufferSize = 4096; //default  
98     copyBytes(in, bufferSize, true);  
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```
74 public static void copyBytes(...) {  
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97 int bufferSize = conf.getInt("buffer.size",4096);  
+ if(bufferSize == 0) bufferSize = 4096; //default  
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```

## Patching Steps:

```
74 public static void copyBytes(...) {  
...  
77 byte[] buf = new byte[bufferSize];  
78 int bytesRead = in.read(buf);  
79 while (bytesRead >= 0) {  
84 bytesRead = in.read(buf);  
//loop tail  
85 }}
```

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

```
96 public static void copyBytes(...) {  
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99 }
```

## Patching Steps:

```
74 public static void copyBytes(...) {  
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+ if(bufferSize == 0)          //loop tail  
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```

# Fixing Pattern #2 Hang Bug

## Hadoop-15415

```
96 public static void copyBytes(...) {  
97 int bufferSize = conf.getInt("buffer.size",4096);  
+ if(bufferSize == 0) bufferSize = 4096; //default  
98 copyBytes(in, bufferSize, true);  
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```

```
74 public static void copyBytes(...) {  
...  
77 byte[] buf = new byte[bufferSize];  
78 int bytesRead = in.read(buf);  
79 while (bytesRead >= 0) {  
84 bytesRead = in.read(buf);  
+ if(bufferSize == 0) break; //loop tail  
85 }
```

## Patching Steps:

- Add a checker after the configuration statement;
- An if branch with the condition of  $r_i == r_{err}$  (Combined condition, optional);
- Restore default value;
- Add a checker if undefined configuration statement or public hang function;
- Break statement;

## Pattern #3: Improper exception or error handling skips loop index updating operations

- Exception happens or error code is returned;
- An improper exception/error handling changes the control flow;
- Causes the loop index updating operations to be skipped.

## Pattern #3: Improper exception or error handling skips loop index updating operations

### Cassandra-9881

```
103 public void scrub() {  
120     while (!dataFile.isEOF()){  
129         try{  
130             key = sstable.partitioner.decorateKey(  
                     ByteBufferUtil.readWithShortLength(  
                         dataFile));  
134             dataSize = dataFile.readLong();  
139         } catch (Throwable th){  
140             ...; //ignore Exception  
141         }}}
```

- **Exception** happens or **error code** is returned;
- An **improper exception/error handling** changes the control flow;
- Causes the **loop index updating operations** to be **skipped**.

## Pattern #3: Improper exception or error handling skips loop index updating operations

### Cassandra-9881

```
103 public void scrub() {  
120     while (!dataFile.isEOF()){  
129         try{  
130             key = sstable.partitioner.decorateKey(  
131                 ByteBufferUtil.readWithShortLength(  
132                     corrupted  
133                     dataFile));  
134             dataSize = dataFile.readLong();  
139         } catch (Throwable th){  
140             ...; //ignore Exception  
141         }}}
```

- **Exception** happens or **error code** is returned;
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132                     corrupted  
133                     dataFile));  
134             dataSize = dataFile.readLong();  
139         } catch (Throwable th){  
140             ...; //ignore Exception  
141         }}}}
```

The diagram shows a sequence of code snippets. A red callout points from the line 'corrupted dataFile)' to a red oval labeled 'Throw exception'. A dashed arrow points from the 'Throw exception' oval back to the line '...; //ignore Exception'.

- **Exception** happens or **error code** is returned;
- An **improper exception/error handling** changes the control flow;
- Causes the **loop index updating operations** to be **skipped**.

## Pattern #3: Improper exception or error handling skips loop index updating operations

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131                 ByteBufferUtil.readWithShortLength(  
132                     dataFile));  
133             dataSize = dataFile.readLong();  
134         } catch (Throwable th){  
139             ...; //ignore Exception  
140         }  
141     }}}
```

Index update ops are skipped

skipped

corrupted

dataFile

Throw exception

- **Exception** happens or **error code** is returned;
- An **improper exception/error handling** changes the control flow;
- Causes the **loop index updating operations** to be **skipped**.

## Pattern #3: Improper exception or error handling skips loop index updating operations

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```
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131                 ByteBufferUtil.readWithShortLength(  
132                     dataFile));  
133             dataSize = dataFile.readLong();  
134         } catch (Throwable th){  
139             ...; //ignore Exception  
140         }  
141     }}}
```

The diagram shows the flow of the `scrub()` method. It starts with a `while` loop that continues as long as `dataFile.isEOF()` is false. Inside the loop, a `try` block attempts to read a key and its size from `dataFile`. If an exception occurs (caught in the `catch` block), it is ignored. A red callout labeled "always false" points to the condition in the `while` loop. A blue callout labeled "skipped" points to the `try` block. A blue callout labeled "Index update ops are skipped" points to the `dataFile.readWithShortLength` call. A red callout labeled "corrupted" points to the `dataFile` parameter. A red oval at the bottom right, labeled "Throw exception", has a dashed arrow pointing back to the `try` block.

- **Exception happens or error code** is returned;
- An **improper exception/error handling** changes the control flow;
- Causes the **loop index updating operations** to be **skipped**.

## Fixing Pattern #3 Hang Bug

### Patching Strategy:

- Identifies the unexecuted loop index updating operations and 1) re-executes those operations or 2) terminates the loop by throwing a checkable and acceptable exception.

# Fixing Pattern #3 Hang Bug

## Cassandra-9881

```
103 public void scrub() {  
120   while (!dataFile.isEOF()){  
129     try{  
130       key = sstable.partitioner.decorateKey(  
           ByteBufferUtil.readWithShortLength(  
               dataFile));  
134       dataSize = dataFile.readLong();  
139     } catch (Throwable th){  
140       ...; //ignore Exception  
141     }}}
```

## Patching Steps:

# Fixing Pattern #3 Hang Bug

## Cassandra-9881

```
103 public void scrub() {  
120   while (!dataFile.isEOF()){  
+    int numIndexForward = 0;  
129   try{  
130     key = sstable.partitioner.decorateKey(  
           ByteBufferUtil.readWithShortLength(  
               dataFile));  
134     dataSize = dataFile.readLong();  
139   } catch (Throwable th){  
140     ...; //ignore Exception  
141   }}}
```

## Patching Steps:

- Introduces a **counter variable** to record the execution of index updating operations;
- **Increases** or **decreases** the counter value by one after each **index-forwarding** or **index-reversing** operation;
- **Checks** the counter value and **terminate** the loop or **re-execute** index updating operations if the loop index is not updated;

# Fixing Pattern #3 Hang Bug

## Cassandra-9881

```
103 public void scrub() {  
120   while (!dataFile.isEOF()){  
+    int numIndexForward = 0;  
129   try{  
130     key = sstable.partitioner.decorateKey(  
          ByteBufferUtil.readWithShortLength(  
              dataFile));  
+    numIndexForward++; //trace index forward  
134     dataSize = dataFile.readLong();  
+    numIndexForward++; //trace index forward  
139   } catch (Throwable th){  
140     ...; //ignore Exception  
141   }}}
```

## Patching Steps:

- Introduces a **counter variable** to record the execution of index updating operations;
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## Patching Steps:

- Introduces a **counter variable** to record the execution of index updating operations;
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139   } catch (Throwable th) {  
140     ...; //ignore Exception  
+    if(numIndexForward == 0) throw th;  
141   }}}
```

Re-execution  
can fail

## Patching Steps:

- Introduces a **counter variable** to record the execution of index updating operations;
- **Increases** or **decreases** the counter value by one after each **index-forwarding** or **index-reversing** operation;
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# Fixing Pattern #3 Hang Bug

Cassandra-9881

Patching Steps:

```
103 public void scrub() throws {  
    ...  
    + int numIndexForward = 0;  
    ...  
    + numIndexForward++; //trace index forward  
    ...  
    + numIndexForward++; //trace index forward  
    ...  
    + if(numIndexForward == 0) throw th;  
141 }
```

# Fixing Pattern #3 Hang Bug

## Cassandra-9881

```
436 private void scrubOne() throws IOException {  
444   scrubber.scrub();  
459 }
```

```
►103 public void scrub() throws {  
  ...  
  + int numIndexForward = 0;  
  ...  
  + numIndexForward++; //trace index forward  
  ...  
  + numIndexForward++; //trace index forward  
  ...  
  + if(numIndexForward == 0) throw th;  
141 }
```

## Patching Steps:

- Checks the **call stack** of **f** backwards until it identifies the *n*-hop caller function of **f** who **declares a checkable exception** in its function signature;
- **Inserts** the same checkable exception in the signatures of function **f** and its *i*-hop callers,  $i = 1, 2, \dots, n - 1$ ;
- If there are more than one checkable exceptions, chooses the first and most specific one.

# Fixing Pattern #3 Hang Bug

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```
►103 public void scrub() throws IOException {  
    ...  
    + int numIndexForward = 0;  
    ...  
    + numIndexForward++; //trace index forward  
    ...  
    + numIndexForward++; //trace index forward  
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141 }
```

## Patching Steps:

- Checks the **call stack** of **f** backwards until it identifies the *n*-hop caller function of **f** who **declares a checkable exception** in its function signature;
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- Checks the **call stack** of **f** backwards until it identifies the *n*-hop caller function of **f** who **declares a checkable exception** in its function signature;
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- If there are more than one checkable exceptions, chooses the first and most specific one.

## Pattern #4: Blocking-prone operations

- **Component A blocks** itself waiting to be awakened or **keeps polling** from **Component B** until an operation finishes.
- **A** is where the hang function resides while **B** can be another thread, another node, in JNI code or even OS code.

## Pattern #4: Blocking-prone operations

### Hive-5235

```
81 public void decompress(ByteBuffer in,  
    ByteBuffer out) throws IOException {  
93 try {  
94     int cnt = inflater.inflate(  
95         out.array(), out.arrayOffset() +  
96         out.position(), out.remaining());  
97 } catch (DataFormatException e) {  
98     throw new IOException("Corrupted data");  
99 }}
```

JNI

- **Component A blocks** itself waiting to be awakened or **keeps polling** from **Component B** until an operation finishes.
- **A** is where the hang function resides while **B** can be another thread, another node, in JNI code or even OS code.

## Pattern #4: Blocking-prone operations

### Hive-5235

```
81 public void decompress(ByteBuffer in  
     ByteBuffer out) throws Blocking-prone  
83 try {           operation  
84     int cnt = inflater.inflate(  
85         out.array(), out.arrayOffset() +  
86         out.position(), out.remaining());  
87 } catch (DataFormatException e) {  
88     throw new IOException("Corrupted data");  
89 }
```

JNI

- **Component A blocks** itself waiting to be awakened or **keeps polling from Component B** until an operation finishes.
- **A** is where the hang function resides while **B** can be another thread, another node, in JNI code or even OS code.

# Fixing Pattern #4 Hang Bug

Patching Strategy:

# Fixing Pattern #4 Hang Bug

## Patching Strategy:

- Identifies the blocking-prone operations and inserts timeout settings on those blocking-prone operations.
  - Checks the elapsed time in each loop iteration and terminates the loop when it has used up the preset time — infinite polling;
  - Invokes timeout setting APIs;
  - Quarantines the blocking-prone operation in a thread with timeout.

# Fixing Pattern #4 Hang Bug

## Patching Strategy:

- Identifies the blocking-prone operations and inserts timeout settings on those blocking-prone operations.
  - Checks the elapsed time in each loop iteration and terminates the loop when it has used up the preset time — infinite polling;
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Hive-5235

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98     throw new IOException("Corrupted data");  
99 }}
```

Patching Steps:

# Fixing Pattern #4 Hang Bug

## Hive-5235

```
81 public void decompress(ByteBuffer in,
    ByteBuffer out) throws IOException {
93 try {
94 int cnt = inflater.inflate(
95         out.array(), out.arrayOffset() +
96         out.position(), out.remaining());
97 } catch (DataFormatException e) {
98 throw new IOException("Corrupted data");
99 }}
```

## Patching Steps:

- Inquires the *function profile* and detects that the blocking-prone operation;
- Quarantines the blocking-prone operation in a callable or runnable thread with **timeout** settings.

# Fixing Pattern #4 Hang Bug

## Hive-5235

```
81 public void decompress(ByteBuffer in, ByteBuffer out) throws IOException {  
82     try (Inflater inflater = new Inflater(true)) {  
83         int cnt;  
84         while ((cnt = inflater.inflate(out, in)) > 0);  
85     } catch (DataFormatException e) {  
86         throw new IOException("Corrupted data");  
87     }  
88 }
```

Has timeout setting

## Patching Steps:

- Inquires the *function profile* and detects that the blocking-prone operation;
- Quarantines the blocking-prone operation in a callable or runnable thread with **timeout** settings.

# Fixing Pattern #4 Hang Bug

## Hive-5235

```
public int inflateWithTO(final Inflater inflater,
    final byte[] b, final int off, final int len)
    throws DataFormatException {
ExecutorService executor =
    Executors.newSingleThreadExecutor();
Callable<Integer> callable = new Callable<Integer>() {
@Override
public Integer call() throws DataFormatException {
    return inflater.inflate(b, off, len); }};
Future<Integer> future = executor.submit(callable);
int cnt = 0;
try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);
} catch (Exception e) { future.cancel(true);
    throw new DataFormatException("Blocking");
} finally { executor.shutdown(); }
return cnt; }
```

## Patching Steps:

# Fixing Pattern #4 Hang Bug

## Hive-5235

```
public int inflateWithTO(final Inflater inflater,
    final byte[] b, final int off, final int len)
    throws DataFormatException {
    ExecutorService executor =
        Executors.newSingleThreadExecutor();
    Callable<Integer> callable = new Callable<Integer>() {
        @Override
        public Integer call() throws DataFormatException {
            return inflater.inflate(b, off, len); }}
```

Future<Integer> future = executor.submit(callable);
int cnt = 0;
try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);
} catch (Exception e) { future.cancel(true);
 throw new DataFormatException("Blocking");
} finally { executor.shutdown(); }
return cnt; }

target  
operation

## Patching Steps:

- Uses the Executor-Callable-Future format to quarantine the target op inside a callable thread;

# Fixing Pattern #4 Hang Bug

## Hive-5235

```
public int inflateWithTO(final Inflater inflater,
    final byte[] b, final int off, final int len)
    throws DataFormatException {
ExecutorService executor =
    Executors.newSingleThreadExecutor();
Callable<Integer> callable = new Callable<Integer>() {
@Override
public Integer call() throws DataFormatException {
    return inflater.inflate(b, off, len); }};
Future<Integer> future = executor.submit(callable);
int cnt = 0;
try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);
} catch (Exception e) { future.cancel(true);
    throw new DataFormatException("Blocking");
} finally { executor.shutdown(); }
return cnt; }
```

## Patching Steps:

# Fixing Pattern #4 Hang Bug

Hive-5235

## Patching Steps:

- The timeout setting is in the `future.get()` function with a configurable `timeout` variable.
  - Introduces a configurable timeout variable `varnew` with the default value of `V`.
  - Extracts the default value by searching the system's configuration files using keywords, such as “timeout”, “interval”, “block”, “poll”.

# Fixing Pattern #4 Hang Bug

# Hive-5235

```
public int inflateWithTO(final Inflater inflater,
                        final byte[] b, final int off, final int len)
                        throws DataFormatException {

    ExecutorService executor = ...

    + private Configuration conf = new Configuration();
    + private String KEY = "inflate.timeout";
    + private long DEFAULT= 5000;
    + private long timeout =conf.getLong(KEY, DEFAULT);

    int cnt = 0;
    try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);
    } catch (Exception e) {     future.cancel(true);
        throw new DataFormatException("Blocking");
    } finally { executor.shutdown(); }
    return cnt; }
```

## Patching Steps:

- The timeout setting is in the `future.get()` function with a configurable `timeout` variable.
  - Introduces a configurable timeout variable `varnew` with the default value of `V`.
  - Extracts the default value by searching the system's configuration files using keywords, such as “timeout”, “interval”, “block”, “poll”.

# Fixing Pattern #4 Hang Bug

# Hive-5235

```
81 public void decompress(...) throws IOException {  
93     try {  
-     +     int cnt = inflateWithTO(inflater, ...);  
97     } catch (DataFormatException e) {  
98         throw new IOException("Corrupted data");  
99     }  
}
```

```
►public int inflateWithTO(final Inflater inflater, ...)  
    throws {  
    ...  
    try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);  
    } catch (Exception e) {  
        throw new ...  
    }  
    ...  
}
```

## Patching Steps:

- **Exception transformation** into existing exception handling mechanism.

# Fixing Pattern #4 Hang Bug

## Hive-5235

```
81 public void decompress(...) throws IOException {  
93     try {  
94         + int cnt = inflateWithTO(inflater, ...);  
97     } catch (DataFormatException e) {  
98         throw new IOException("Corrupted data");  
99     }  
}
```

```
→ public int inflateWithTO(final Inflater inflater, ...)  
           throws DataFormatException {  
...  
    try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);  
    } catch (Exception e) {  
        throw new DataFormatException("Blocking...");  
    }  
...}  
}
```

## Patching Steps:

- **Exception transformation** into existing exception handling mechanism.

# Evaluation Methodology

#	Bug name	#	Bug name	#	Bug name
1	Cassandra-7330	15	HDFS-13513	29	HBase-8389
2	Cassandra-9881	16	HDFS-13514	30	Hive-5235
3	Compress-87	17	HDFS-14481	31	Hive-13397
4	Compress-451	18	HDFS-14501	32	Hive-18142
5	Hadoop-8614	19	HDFS-14540	33	Hive-18216
6	Hadoop-15088	20	Mapreduce-2185	34	Hive-18217
7	Hadoop-15415	21	Mapreduce-5066	35	Hive-18219
8	Hadoop-15417	22	Mapreduce-6990	36	Hive-19391
9	Hadoop-15424	23	Mapreduce-6991	37	Hive-19392
10	Hadoop-15425	24	Mapreduce-7088	38	Hive-19395
11	Hadoop-15429	25	Mapreduce-7089	39	Hive-19406
12	HDFS-4882	26	Yarn-163	40	Kafka-6271
13	HDFS-5438	27	Yarn-1630	41	Lucene-772
14	HDFS-10223	28	Yarn-2905	42	Lucene-8294

- Implemented a prototype of HangFix using Soot;
- Benchmarks: 42 real-world hang bugs from 10 cloud server systems.

# Patch Evaluation

- We manually studied each bug and wrote testcases to reproduce all 42 hang bugs.
- We evaluate whether HangFix can fix a bug by checking whether the patched application bytecode can successfully pass the testcases.
- We compare HangFix with manual patches presented in bug reports in JIRA to further validate the effectiveness of HangFix.

# Patch Correctness

Bug name	Manual	HangFix
Cassandra-7330	✓	✓
Compress-87	✓	✓
Hadoop-8614	✓	✓
Hadoop-15088	✗	✓
Hadoop-15424	✗	✓
Hadoop-15425	✗	✓
Mapreduce-6990	✗	✓
Yarn-163	✗	✓
Yarn-2905	✓	✓
Hive-13397	✓	✓
Hive-18142	✗	✓
Hive-18219	✗	✓
Kafka-6271	✗	✓
Pattern #1	5	13

Bug name	Manual	HangFix
Compress-45	✓	✓
Hadoop-15415	✗	✓
Hadoop-15417	✗	✓
Hadoop-15429	✗	✓
HDFS-13513	✗	✓
HDFS-13514	✗	✓
HDFS-14481	✗	✓
HDFS-14501	✗	✓
Mapreduce-7088	✗	✓
Mapreduce-7089	✗	✓
Hive-19392	✗	✓
Hive-19395	✗	✓
Lucene-8294	✓	✓
Pattern #2	2	13

Bug name	Manual	HangFix
Cassandra-9881	✗	✓
HDFS-4882	✓	✗
Mapreduce-2185	✓	✓
Mapreduce-6991	✗	✓
Hive-18216	✗	✓
Hive-18217	✗	✓
Pattern #3	2	5

Bug name	Manual	HangFix
HDFS-10223	✓	✓
HDFS-5438	✓	✗
HDFS-14540	✗	✓
Mapreduce-5066	✓	✓
Yarn-1630	✓	✓
HBase-8389	✓	✓
Hive-5235	✗	✓
Hive-19391	✗	✓
Hive-19406	✗	✓
Lucene-772	✗	✓
Pattern #4	5	9

# Patch Correctness

Bug name	Manual	HangFix
Cassandra-7330	✓	✓
Compress-87	✓	✓
Hadoop-8614	✓	✓
Hadoop-15088	✗	✓
Hadoop-15424	✗	✓
Hadoop-15425	✗	✓
Mapreduce-6990	✗	✓
Yarn-163	✗	✓
Yarn-2905	✓	✓
Hive-13397	✓	✓
Hive-18142	✗	✓
Hive-18219	✗	✓
Kafka-6271	✗	✓
Pattern #1	5	13

Bug name	Manual	HangFix
Compress-45	✓	✓
Hadoop-15415	✗	✓
Hadoop-15417	✗	✓
Hadoop-15429	✗	✓
HDFS-13513	✗	✓
HDFS-13514	✗	✓
HDFS-14481	✗	✓
HDFS-14501	✗	✓
Mapreduce-7088	✗	✓
Mapreduce-7089	✗	✓
Hive-19392	✗	✓
Hive-19395	✗	✓
Lucene-8294	✓	✓
Pattern #2	2	13

Bug name	Manual	HangFix
Cassandra-9881	✗	✓
HDFS-4882	✓	✗
Mapreduce-2185	✓	✓
Mapreduce-6991	✗	✓
Hive-18216	✗	✓
Hive-18217	✗	✓
Pattern #3	2	5

Bug name	Manual	HangFix
HDFS-10223	✓	✓
HDFS-5438	✓	✗
HDFS-14540	✗	✓
Mapreduce-5066	✓	✓
Yarn-1630	✓	✓
HBase-8389	✓	✓
Hive-5235	✗	✓
Hive-19391	✗	✓
Hive-19406	✗	✓
Lucene-772	✗	✓
Pattern #4	5	9

- HangFix successfully fixes 40 out of 42 hang bugs;

# Patch Correctness

Bug name	Manual	HangFix
Cassandra-7330	✓	✓
Compress-87	✓	✓
Hadoop-8614	✓	✓
Hadoop-15088	✗	✓
Hadoop-15424	✗	✓
Hadoop-15425	✗	✓
Mapreduce-6990	✗	✓
Yarn-163	✗	✓
Yarn-2905	✓	✓
Hive-13397	✓	✓
Hive-18142	✗	✓
Hive-18219	✗	✓
Kafka-6271	✗	✓
Pattern #1	5	13

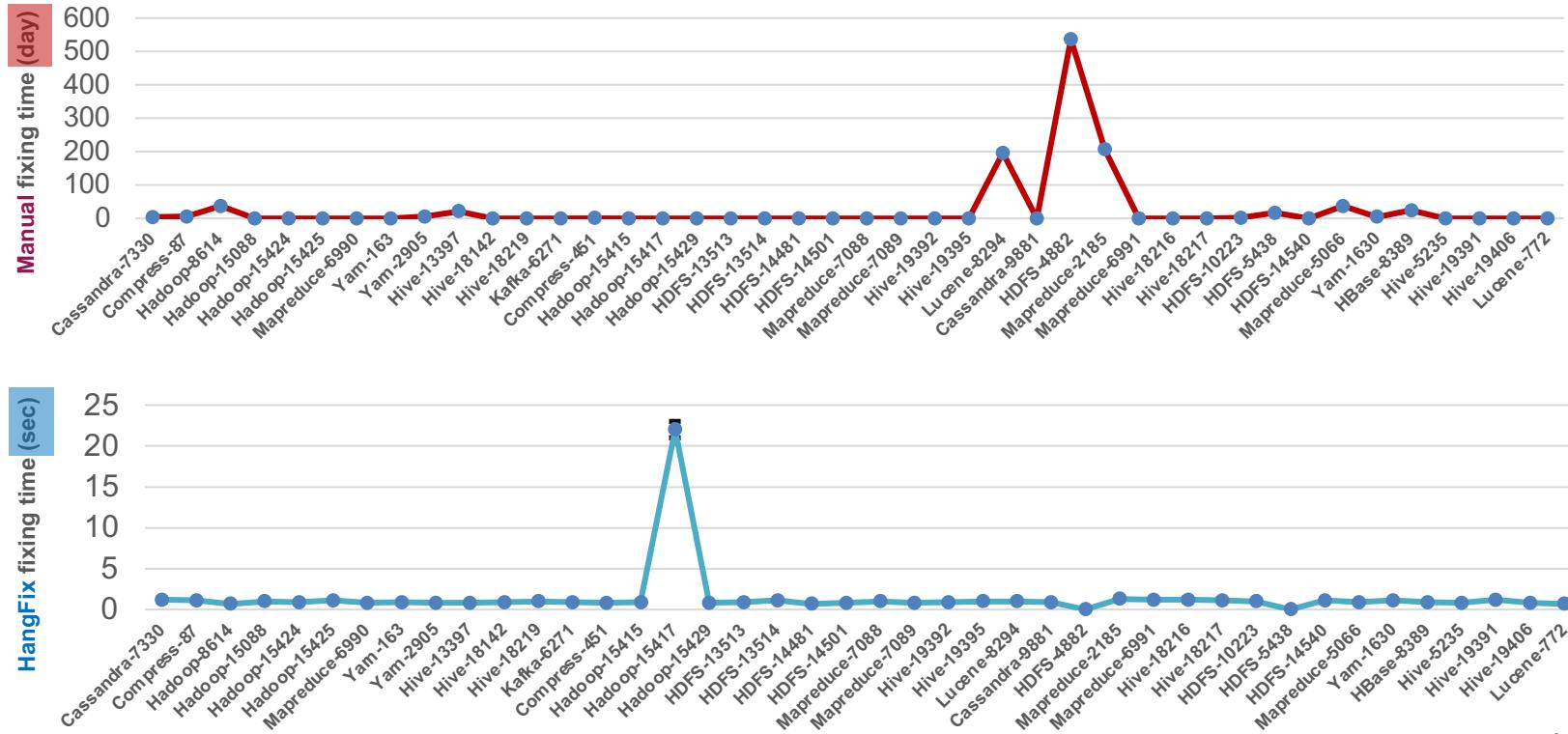
Bug name	Manual	HangFix
Compress-45	✓	✓
Hadoop-15415	✗	✓
Hadoop-15417	✗	✓
Hadoop-15429	✗	✓
HDFS-13513	✗	✓
HDFS-13514	✗	✓
HDFS-14481	✗	✓
HDFS-14501	✗	✓
Mapreduce-7088	✗	✓
Mapreduce-7089	✗	✓
Hive-19392	✗	✓
Hive-19395	✗	✓
Lucene-8294	✓	✓
Pattern #2	2	13

Bug name	Manual	HangFix
Cassandra-9881	✗	✓
HDFS-4882	✓	✗
Mapreduce-2185	✓	✓
Mapreduce-6991	✗	✓
Hive-18216	✗	✓
Hive-18217	✗	✓
Pattern #3	2	5

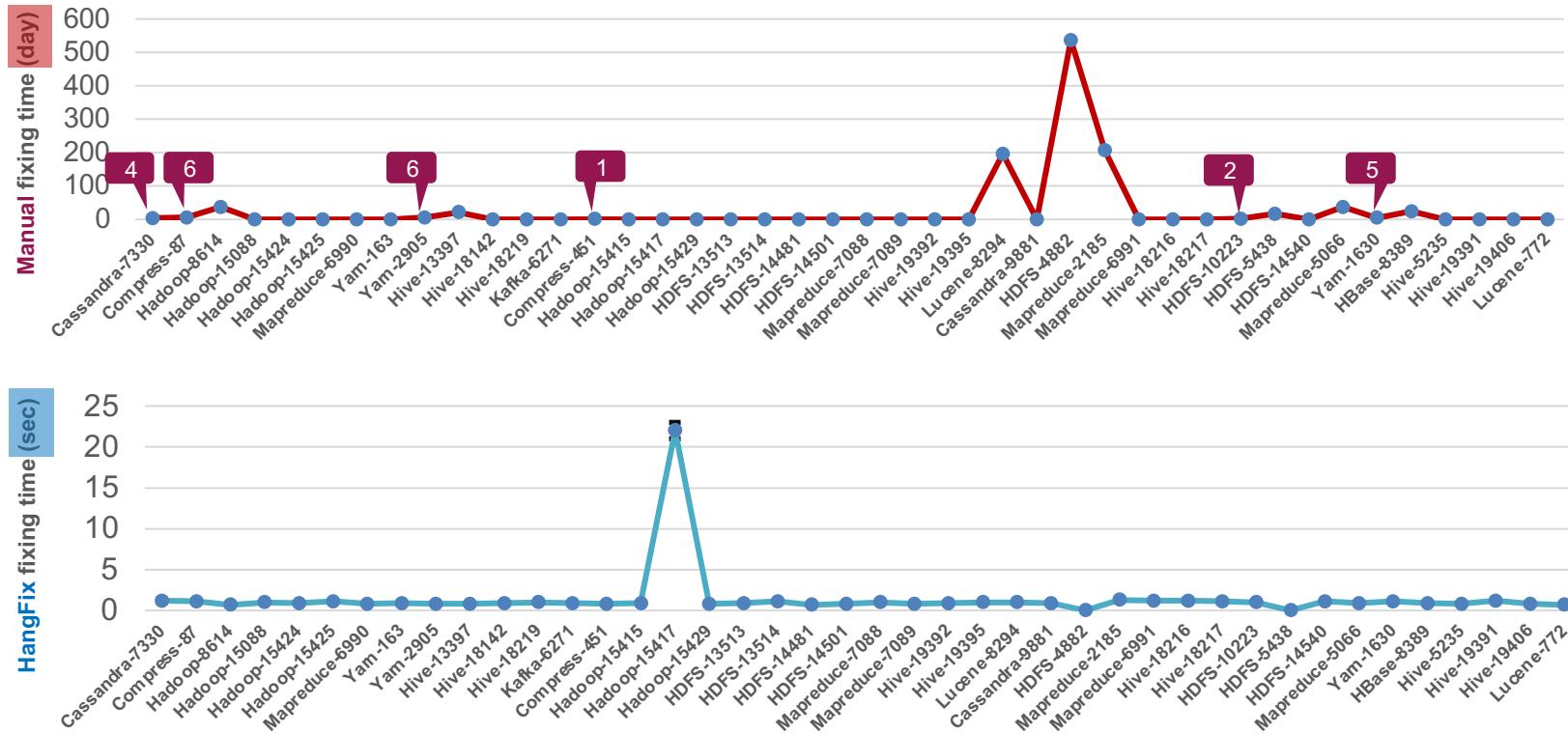
Bug name	Manual	HangFix
HDFS-10223	✓	✓
HDFS-5438	✓	✗
HDFS-14540	✗	✓
Mapreduce-5066	✓	✓
Yarn-1630	✓	✓
HBase-8389	✓	✓
Hive-5235	✗	✓
Hive-19391	✗	✓
Hive-19406	✗	✓
Lucene-772	✗	✓
Pattern #4	5	9

- Manual patch can only fix **14** bugs.
- HangFix successfully fixes **40** out of **42** hang bugs;

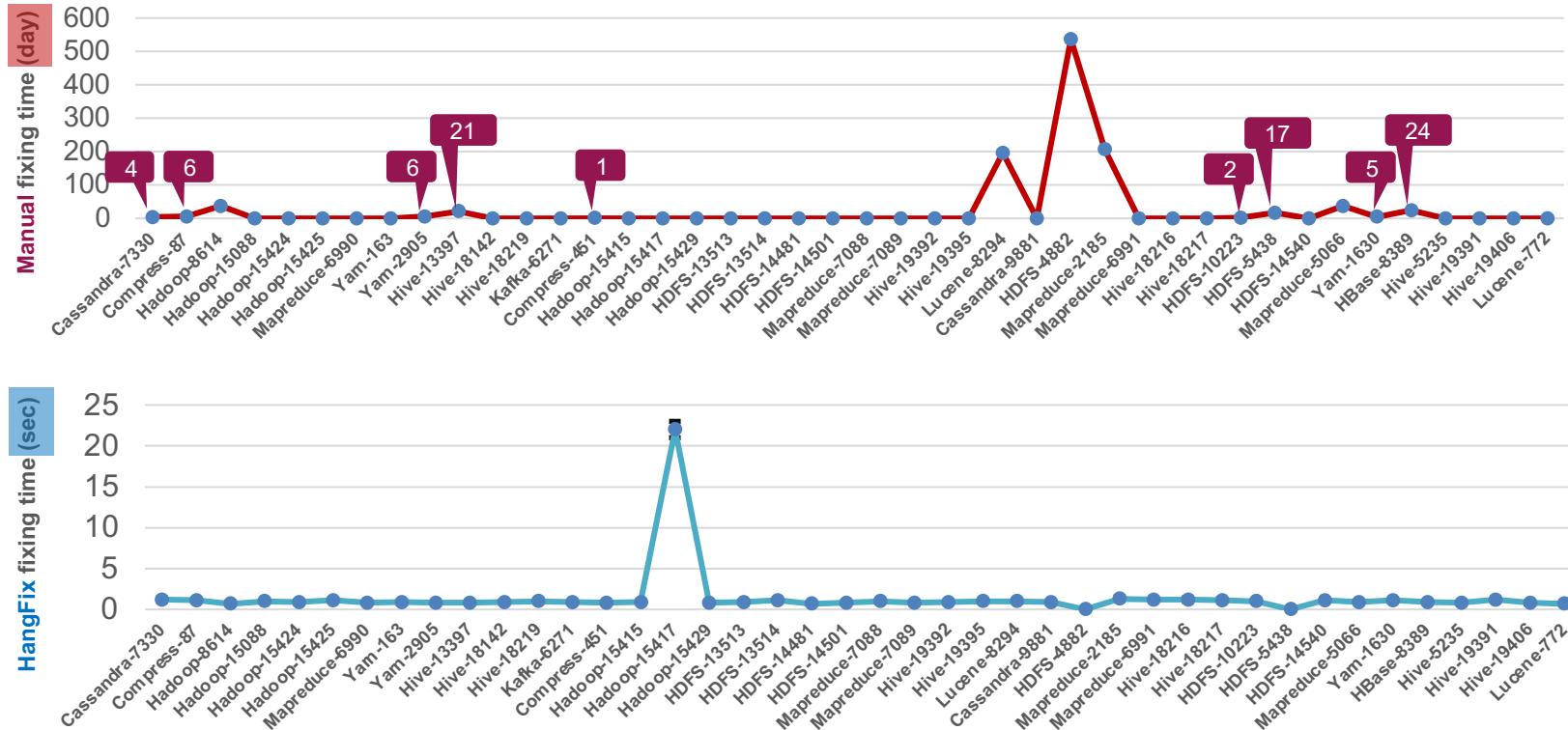
# Fixing Time



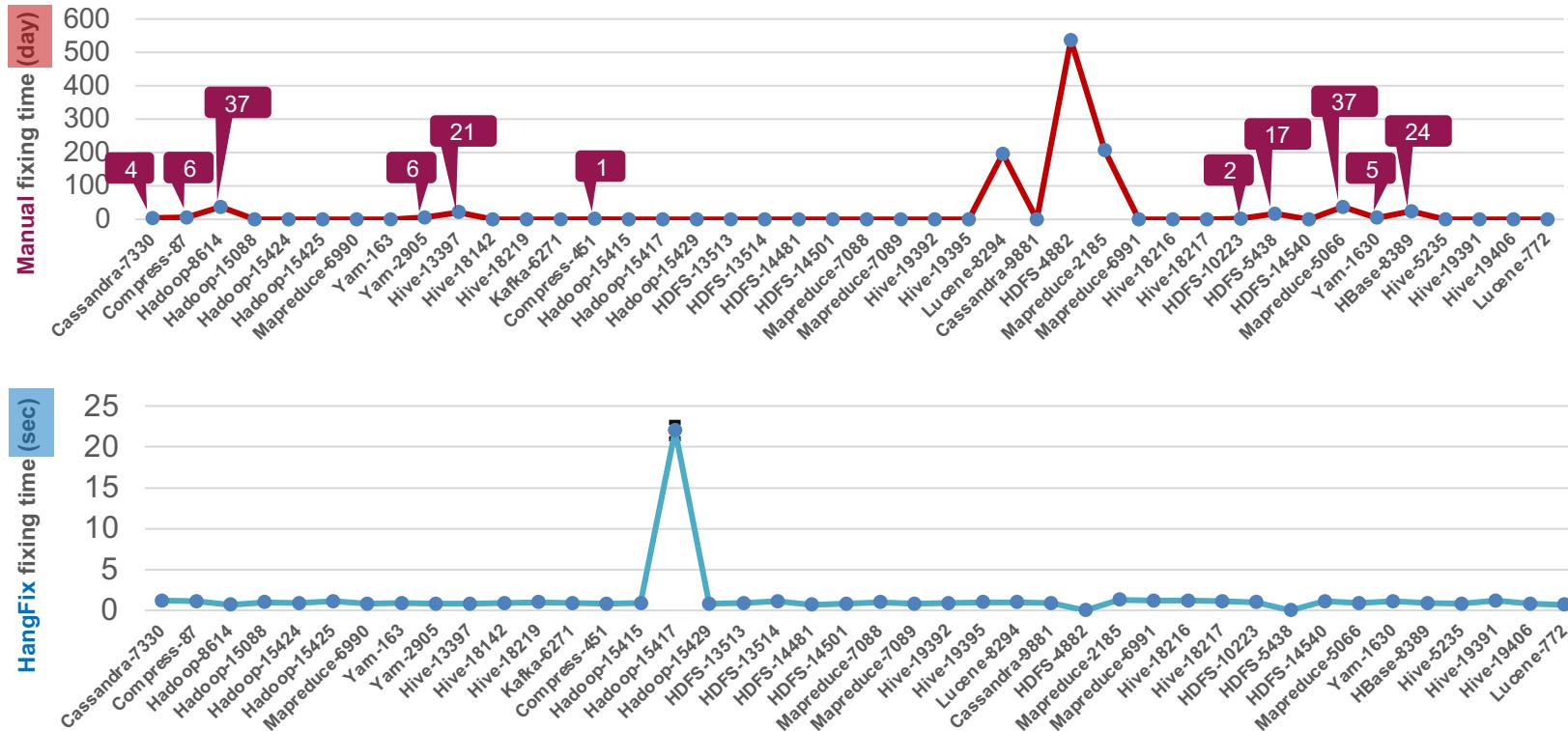
# Fixing Time



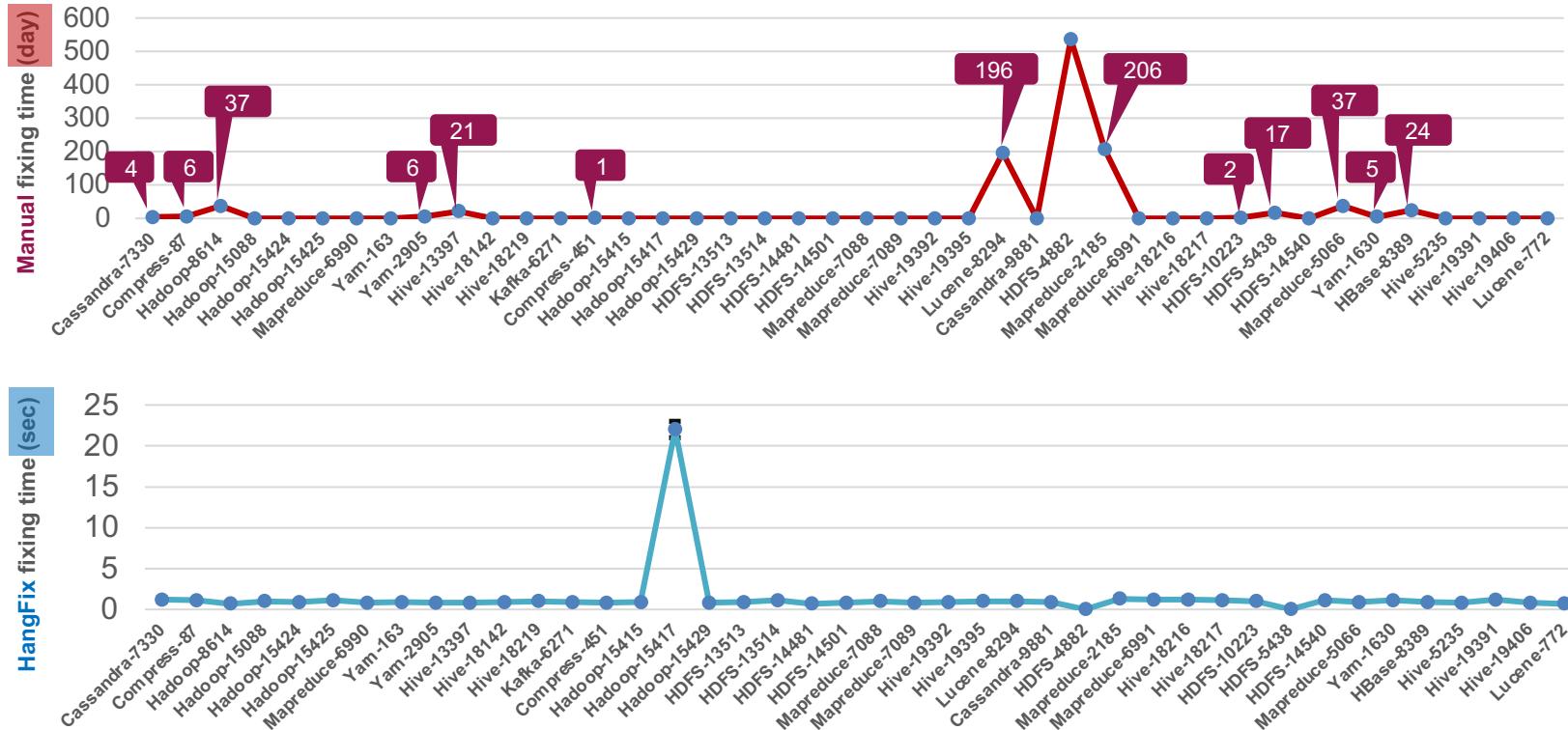
# Fixing Time



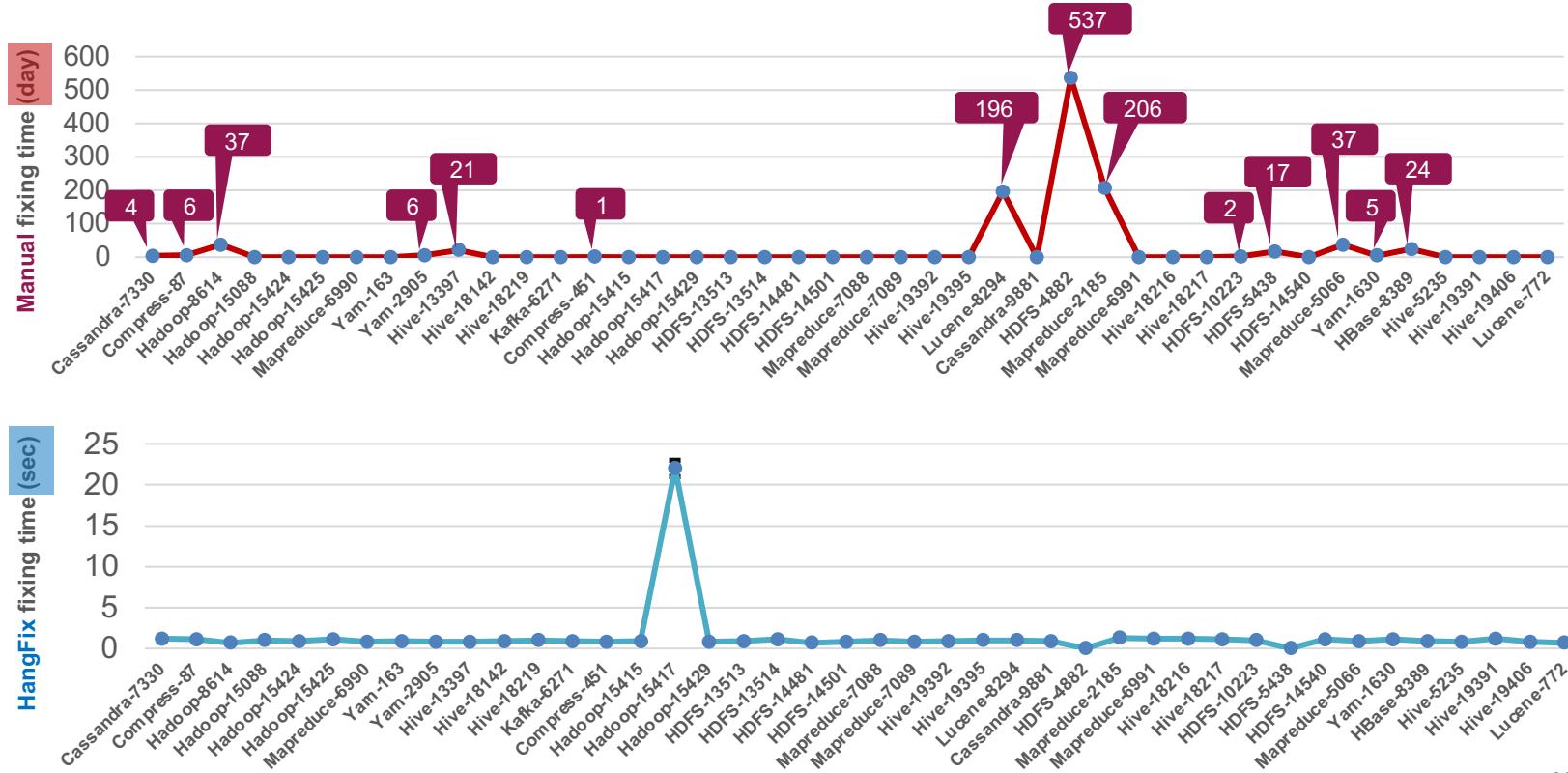
# Fixing Time



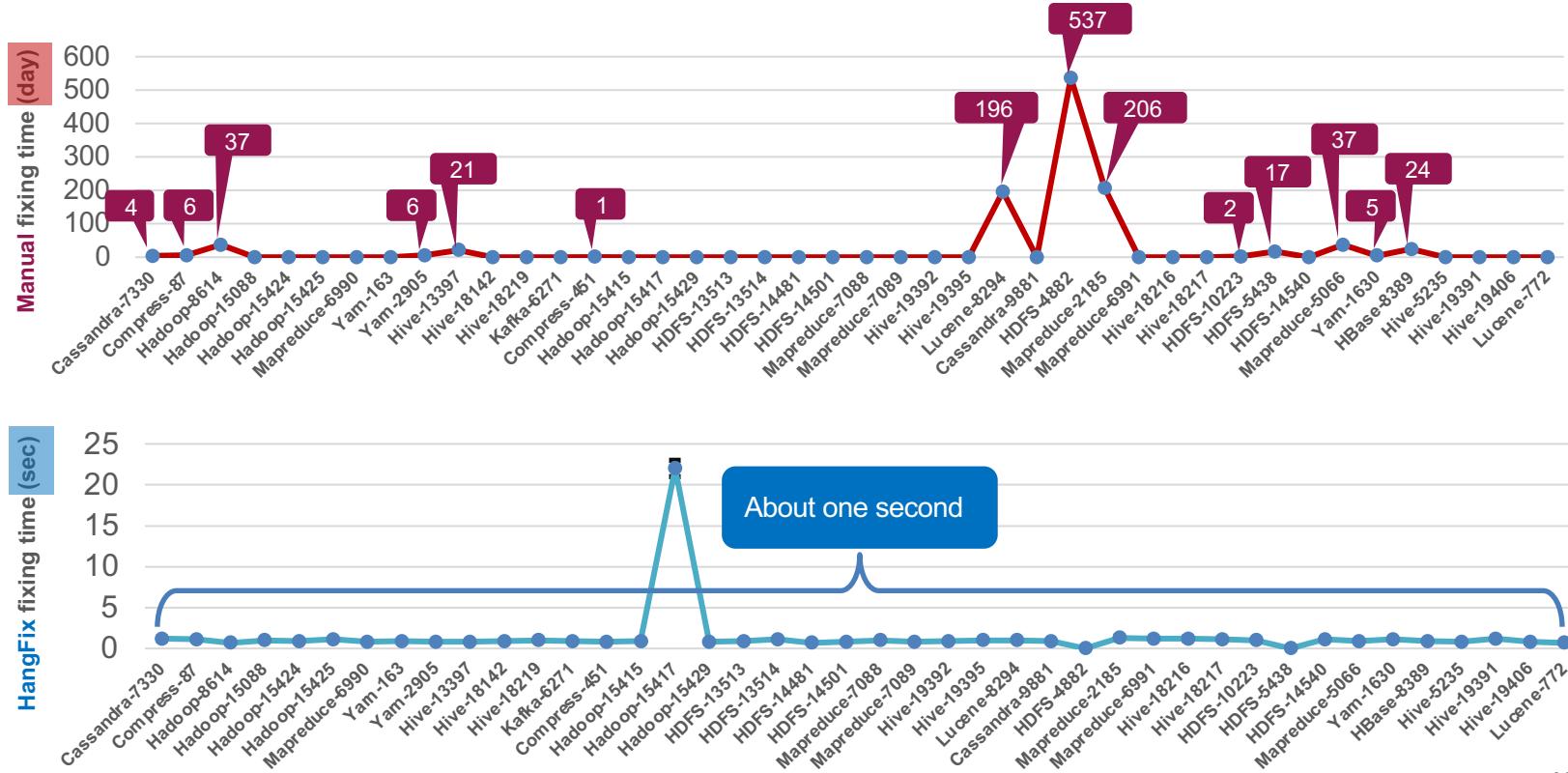
# Fixing Time



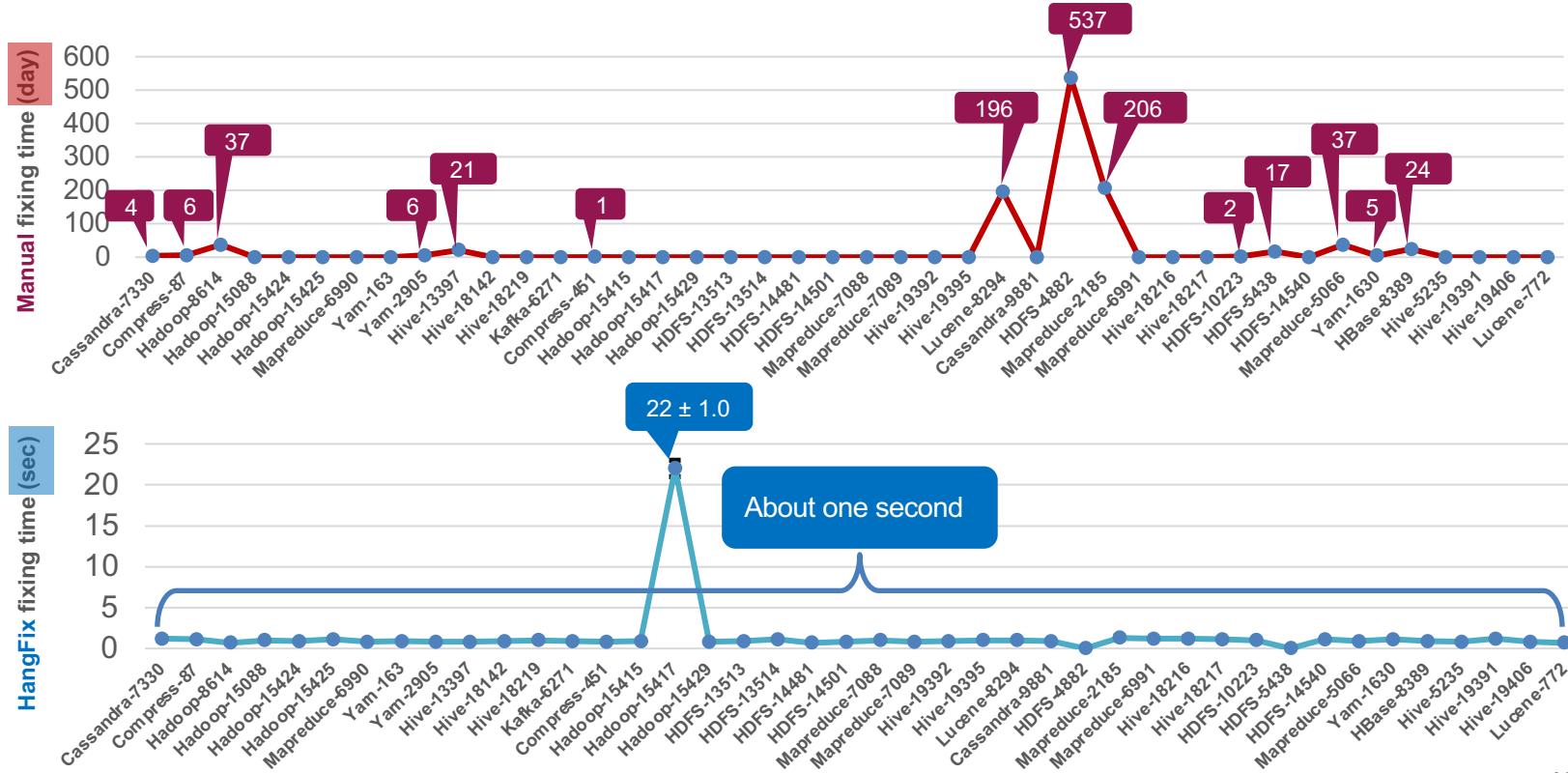
# Fixing Time



# Fixing Time



# Fixing Time



# Negative Case Example

HDFS-4882

```
393 private synchronized void checkLeases() {  
    ...  
    395 for(; sortedLeases.size() > 0; ) {  
    396     final Lease oldest = sortedLeases.first();  
    ...  
    412     if(fsnamesystem.internalReleaseLease(p, ...)) {  
    413         LOG.info("...");  
    414         removing.add(p); //remove p from sortedLeases  
    416     } else {  
    417         LOG.info("...");  
    418     }  
    ...  
    429 }}
```

# Negative Case Example

HDFS-4882

```
393 private synchronized void checkLeases() {  
    ...  
    395 for(; sortedLeases.size() > 0; ) {  
    396     final Lease oldest = sortedLeases.first();  
        ...  
        412     if(fsnamesystem.internalReleaseLease(p, ...)) {  
        413         LOG.info("...");  
        414         removing.add(p); //remove p from sortedLeases  
        ...  
        416     } else {  
        417         LOG.info("...");  
        418     }  
        ...  
    429 }}
```

A file associated with the lease path p is corrupted

# Negative Case Example

HDFS-4882

```
393 private synchronized void checkLeases() {  
    ...  
395     for(; sortedLeases.size() > 0; ) {  
396         final Lease oldest = sortedLeases.first();  
        ...  
412         if(fsnamesystem.internalReleaseLease(p, ...)) {  
413             LOG.info("...");  
414             removing.add(p); //remove p from sortedLeases  
        } else {  
417             LOG.info("...");  
418         }  
    ...  
429 }}
```

A file associated with the lease path p is corrupted

false

# Negative Case Example

HDFS-4882

```
393 private synchronized void checkLeases() {  
...  
395   for(; sortedLeases.size() > 0; ) {  
396     final Lease oldest = sortedLeases.first();  
...  
412     if(fsnamesystem.internalReleaseLease(p, ...)) {  
413       LOG.info("...");  
414       removing.add(p); //remove p from sortedLeases  
...  
416   } else {  
417     LOG.info("...");  
418   }  
...  
429 }}
```

Always true

A file associated with the lease path p is corrupted

false

# Negative Case Example

HDFS-4882

```
393 private synchronized void checkLeases() {  
...  
395   for(; sortedLeases.size() > 0; ) {  
396     final Lease oldest = sortedLeases.first();  
...  
    + int numIndexForward = 0;  
412    if(fsnamesystem.internalReleaseLease(p, ...)) {  
413      LOG.info("...");  
414      removing.add(p); //remove p from sortedLeases  
    + numIndexForward++;  
416    } else {  
417      LOG.info("...");  
418    }  
    + if(numIndexForward == 0) removing.add(p);  
...  
429 }}
```

Always true

A file associated with the lease path p is corrupted

false

# Negative Case Example

HDFS-4882

```
393 private synchronized void checkLeases() {  
    ...  
    395 for(; sortedLeases.size() > 0; ) {  
        396     final Lease oldest = sortedLeases.first();  
        ...  
        + int numIndexForward = 0;  
        412     if(fsnamesystem.internalReleaseLease(p, ...)) {  
            413         LOG.info("...");  
            414         removing.add(p); //remove p from sortedLeases  
        +     numIndexForward++;  
        416     } else {  
            417         LOG.info("...");  
        418     }  
        +     if(numIndexForward == 0) removing.add(p);  
        ...  
    429 }}
```

# Negative Case Example

Keep processing the same corrupted block

## HDFS-4882

```
369 public void run() {  
370   for(; fsnamesystem.isRunning(); ) {  
...  
374     checkLeases(); - - - - -  
...  
388   }
```

```
393 private synchronized void checkLeases() {  
...  
395   for(; sortedLeases.size() > 0; ) {  
396     final Lease oldest = sortedLeases.first();  
...  
+   int numIndexForward = 0;  
412   if(fsnamesystem.internalReleaseLease(p, ...)) {  
413     LOG.info("...");  
414     removing.add(p); //remove p from sortedLeases  
+   numIndexForward++;  
416 } else {  
417   LOG.info("...");  
418 }  
+   if(numIndexForward == 0) removing.add(p);  
...  
429 }}
```

# Negative Case Example

Keep processing the same corrupted block

## HDFS-4882

```
369 public void run() {  
370   for(; fsnamesystem.isRunning(); ) {  
...  
374     checkLeases();-----  
+   fsnamesystem.getEditLog().logSync();  
...  
388 }
```

Restore the corrupted block

```
393 private synchronized void checkLeases() {  
...  
395   for(; sortedLeases.size() > 0; ) {  
396     final Lease oldest = sortedLeases.first();  
...  
+   int numIndexForward = 0;  
412   if(fsnamesystem.internalReleaseLease(p, ...)) {  
413     LOG.info("...");  
414     removing.add(p); //remove p from sortedLeases  
+   numIndexForward++;  
416 } else {  
417   LOG.info("...");  
418 }  
+   if(numIndexForward == 0) removing.add(p);  
...  
429 }}
```

# Result Summary

- HangFix is an application-agnostic hang bug fixing tool.
  - Identifies hang bug patterns and produces software patches based on automatically generated patching strategies.
  - Evaluated on **42** real-world software hang bugs in 10 commonly used cloud server systems. HangFix successfully fixes **40** out of 42 hang bugs within **seconds**.

# Conclusion

- **Hytrace**: a hybrid approach to generic performance bug diagnosis.
  - Combines offline static analysis and online dynamic bug inference.
  - Evaluated over **133** performance bugs on 9 cloud server systems.
  - Reduces FP functions & improve the rank of root-cause functions.
- **DScope**: an advanced data corruption hang bug detection tool.
  - Combines candidate bug discovery and false positive filtering.
  - Evaluated over 9 cloud server systems and detects **42** true data corruption hang bugs including **29** new bugs.
- **HangFix**: an application-agnostic hang bug fixing tool.
  - Identifies hang bug patterns and produces software patches based on automatically generated patching strategies.
  - Evaluated on **42** real-world software hang bugs in 10 commonly used cloud server systems. HangFix successfully fixes **40** out of 42 hang bugs within **seconds**.

## Limitation & Future Work

- Supporting hybrid diagnosis on distributed performance bugs.
- Integrating inter-procedural analysis on DScope.
- Strengthening the fixing strategies on HangFix.

**Thank you**